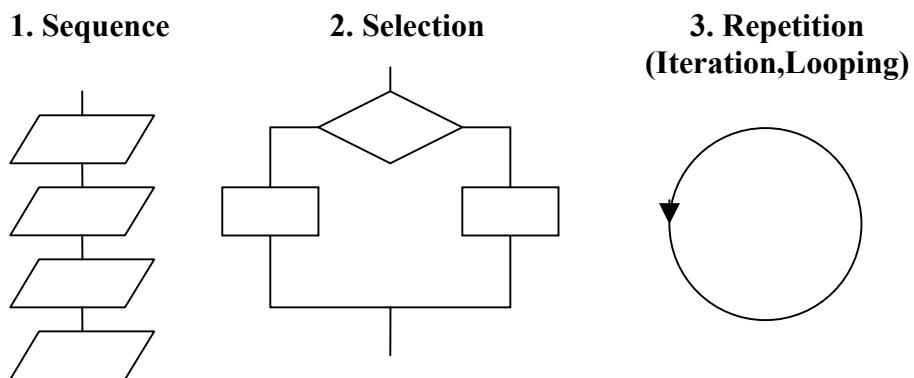


4th March, 2002 CS101-02 Class Notes



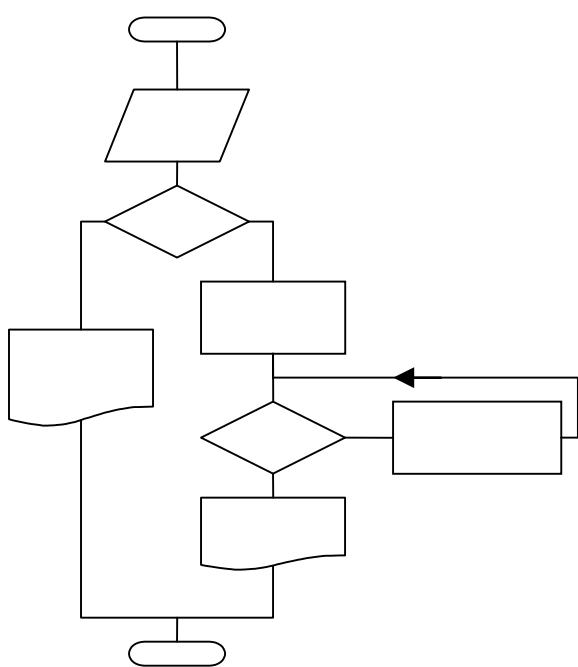
Repetition (Iteration, Looping)

Example:

Find summation of numbers from 1 to n (n<0)

$$n=3 \quad \text{sum} = 1+2+3=6$$

Pseudo code

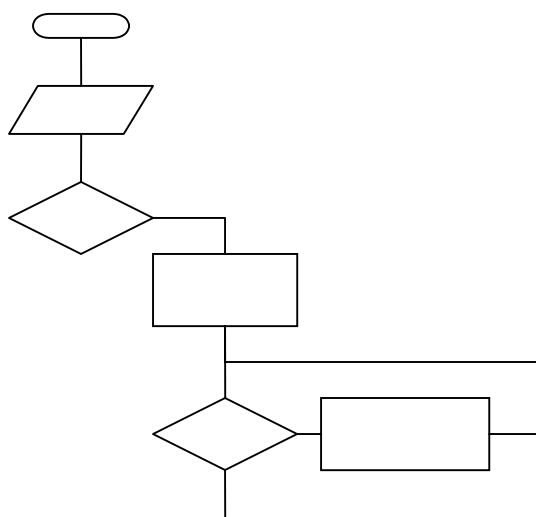


```

start
read (n)
(L1)if (n>0) then
    sum=0
    i=1
    if (i<=n) then
        sum =sum+1
        i=i+1
    go to L1
end if
display “sum:” sum

```

Example:



$$\sum_{i=1}^n i = 1+2+3+4+\dots+n$$

```

read n
if (n>0) then
    sum = 0
    i = 1
    if (i <= n) then
        sum = sum+i
        i = i+1
        go to L1
    end if
else
    display
end if
  
```

Using while in the same exercise:

```

read (n)
if (n>0) then
    sum = 0
    i = 1
    while (i<=n)
        sum = sum+i
        i = i+1
    end while
    display "sum:" sum
else
    display "error"
end if
stop
  
```

JAVA CODES

Example:

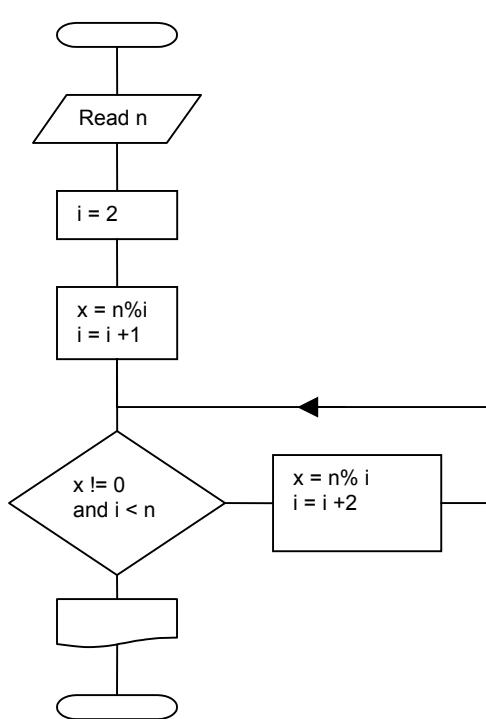
Write a program that finds summation of numbers from 1 to n

```
import cs1.Keyboard; //needed for input

public class findSum
{
    public static void main(String[ ]args)
    {
        int i, n, sum;
        System.out.println("Enter a positive integer: ");
        n= Keyboard.readInt(); //see p.85
        if(n>0){
            sum=0;
            i=1;
            while(i<=n){ //compound statement
                sum= sum + i;
                i= i + 1;
            } //ends while
            System.out.println("Sum: " + sum);
        } //ends if
        else
            System.out.println("Error");
    } //ends main
} //ends class
```

Example:

Write a program that tests whether a number is prime or not



```

import cs1.Keyboard;

public class testPrime
{
    public static void main(String[]args)
    {
        int n, i, x;
        System.out.println("Enter a positive integer:");
        n= Keyboard.readInt();

        i= 2;
        x= n%i;
        i= i+2;

        while(x!=0 && i<n) {
            x= n%i;
            i= i+2;
        } //end of while
        if(x!= 0)
            System.out.println(n + "is a prime number");
        else
            System.out.println(n + "is not a prime
number");
    } //end of class
} //end of class
  
```

n	i	n% <i>i</i>
4	2	0
5	2	1
17	10	7

Example

Write a program that calculates factorial of a number ($n!$)

```

import cs1.Keyboard
public class Factorial
  
```

```

{
    public static void main(String[]args)
    {
        int n;
        System.out.println("Enter the value of n: ");
        n= Keyboard.readInt();
        int nfac,i;
        nfac= 1;
        i= 1;
        while(i<=n) {
            nfac= nfac*i;
            i= i+1;
        } //end of while
        System.out.println("n! = " +nfac);
    }
}

```

Note: This is not a defensive program. A defensive program should take precautions in case the user may make mistakes.

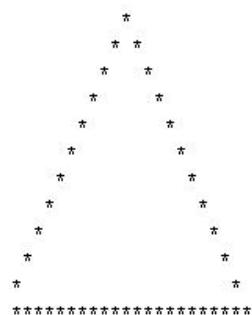
For Statement:

The *for statement* is a repetition statement that executes the body of a loop a specific number of times.

<pre> for (initialization; condition; update) { statement; _____; _____; ____; } </pre>	<p>Example:</p> <pre> for (nfac= 1; i<=n; i= i+1) nfac= nfac*i </pre>
--	---

Questions and Answers:

Q1. Write a java program that draws this empty triangle.



A1.

```
class Star
{
    public static void main(String args[])
    {
        for(int s=1;s<=10;s++)
            System.out.print(" ");
        for(int a=1;a<2;a++)
            System.out.print("*");
        System.out.println();
        int row=2;
        while(row<=11)
        {
            for(int b=1;b<=11-row;b++)
                System.out.print(" ");
            System.out.print("*");
            for(int c=1;c<=2*row-3;c++)
                System.out.print(" ");
            System.out.print("*");
            System.out.println();
            row++;
        }
        for(int d=1;d<=22;d++)
            System.out.print("*");
        System.out.println();
    }
}
```

Q2. Design and implement an application which determines prime factorization of a positive integer (Last term lab assignment).

A2.

```
import cs1.Keyboard;
class Primefac
{
    public static void main(String args[])
    {
        int counter,num;
        System.out.println("Enter a number:");
        num=Keyboard.readInt();
        while(num!=-1)
        {
```

```
int divisor=2;
System.out.println("Prime\tExponent");
System.out.println("=====\t=====");
while(num!=1)
{
    counter=0;
    while(num%divisor==0)
    {
        num/=divisor;
        counter++;
        if(num%divisor!=0)
            System.out.println(divisor+"\t"+counter);
    }
    divisor++;
}
System.out.println("Enter -1 to quit, enter a number to
continue");
num=Keyboard.readInt();
}

}
```

Q3. Create a program to solve $e^x = x^0/0! + x^1/1! + x^2/2! + x^3/3! + \dots + x^{10}/10!$ (x must be defined by the user)

A3.

```
import cs1.Keyboard;

public class e
{
    public static void main (String[] args)
    {
        double a=0, x, n=0, m=0, p, r=1, g=1, t=1;
        System.out.println ("Please enter the x value: " );
        x = Keyboard.readInt ();

        m= Math.pow (x,1);
        while (a <= 10)
        {
            while (g <= r)
            {
                t=t*g;
                g++;
            }
            p = Math.pow (x,n)/t;
            m=m+p;
            r++;
        }
    }
}
```

```

        a++;
        n++;
    }
    System.out.println("The result= "+m);
}
}

```

Q4. Write a program to find;
one internal angle,
number of the diagonals,
sum of the internal angles of the polygon.
(The number of the sides of polygon is entered by the user.)

A4.

```

import cs1.Keyboard;
class Polygon
{
    public static void main(String args[])
    {
        System.out.println("Enter number of the sides of polygon: ");
        int side=Keyboard.readInt();
        double angle=(side-2)*180;
        double intern=angle/side;
        int diagonal=(side*(side-3))/2;
        System.out.println("The sum of the internal angles of the polygon
is "+angle+" degree");
        System.out.println("One internal angle is "+intern+" degree");
        System.out.println("Number of the diagonals is "+diagonal);
        System.out.println();
    }
}

```

Q5. Design and implement an application that calculate the factorization of the number when the user enter a number. The program must stop when the user entered the value less than zero.

A5.

```

import cs1.Keyboard;
public class Fac

```

```
{  
public static void main(String[]args)  
{  
    int n;  
    System.out.println("Enter the value of n: ");  
    n= Keyboard.readInt();  
  
    while(n>0){  
        int i,nfac;  
        for(i=1,nfac=1; i<=n; i++){  
            nfac= nfac*i;  
        }  
        System.out.println(" n! = " +nfac);  
        System.out.println("Enter the value of n: ");  
        n= Keyboard.readInt();  
    }  
}
```