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Deadlock

A&B = accounts

T1&T2=transactions



A is assigned to T1.

Lock A so that no one else can access it. exclusive lock



T1 needs to B proceed!



Loop= deadlock

Deadlock detection

Assume that we detect a deadlock! Kill both transactions. abort <u>Undo</u> all actions of both T1 and T2. For undoing use the system log file which contains all actions of all transactions.

The second type of lock is sharable lock.

A resource locked with a sharable lock can be read by more than one xact at the same, but no xact can change it.

Deadlock Prevention

How to achieve deadlock prevention?

Assign everything needed by a transaction from the very beginning.

Problem: How to know everything?

Assign numbers to resources in ascending order.

A transaction can only get resources in ascending order.



When do we have problems during xact processing?

<u>RR</u> / <u>WW RW WR</u>

Problem!

No

Problem

Conflict Equivalent (for two schedules)

Read the notes (slide)!

S1

T ₁	
T ₂	

Conflicts are in the same order.

 $R_1(A) W_2(A) \dots W_1(A) W_2(A)$

S2

T ₁	
T ₂	

 $R_1(A) \; W_2(A) \; ... \; W_1(A) \; W_2(A)$

Conflict Serializable (only for one schedule)

Conflict equivalent to some serial schedule.

Every serializable schedule is serializable.

Example: Schedule

C-Commit

T ₁	$W_1(A) R_1(B) C$	
T ₂		$W_2(A) R_2(A) C$

 $W_1(A) R_1(B) C_1 W_2(A) R_2(A) C_2$

Consider a schedule as

Precedence Graph (Serializability Graph)

