## CS468 – Assignment 1

Hall of Fame / Shame

### Overwiew

#### **Analyze**

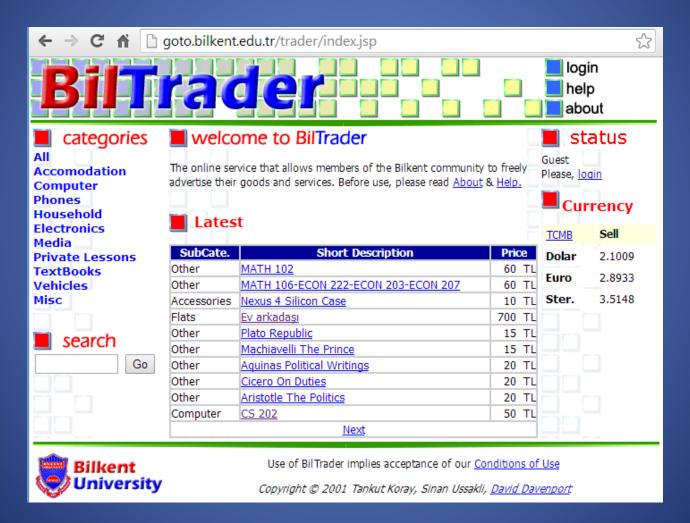
- 2 Hall of Shame
- 1 Hall of Fame

- Can be...
- Mobile App / Website / Software

# Hall of Fame example: Garageband



## Hall of Shame: BilTrader



### **Evaluation**

- Put Screenshots
- Explain why its hall of fame/shame.
- Anaylze each user inteface with respect to
  - 1. User Interface Design Guidelines
  - 2. Heuristics (At least 5)
  - 3. Graphic Design Principles

### Submission

Deadline:

28.04.2014, 23.59



• Submit:

Upload to project website