

# CS473 - Algorithms I



## Lecture 1

# Introduction to Analysis of Algorithms

*View in slide-show mode*

# Grading

- Midterm: 20%
- Final: 20%
- Classwork: 54%
- Attendance: 6%

# Classwork (54% of the total grade)

- Like small exams, covering the most recent material
- There will be 7 classwork sessions
- **Thursdays: 17:40 – 19:30?**
- Open book (clean and unused). No notes. No slides.
- See the syllabus for details.

# Algorithm Definition

- Algorithm: A sequence of computational steps that transform the input to the desired output
- Procedure vs. algorithm
  - ▣ An algorithm *must halt within finite time* with the right output
- Example:



# Many Real World Applications

- **Bioinformatics**
  - ▣ Determine/compare DNA sequences
- **Internet**
  - ▣ Manage/manipulate/route data
- **Information retrieval**
  - ▣ Search and access information in large data
- **Security**
  - ▣ Encode & decode personal/financial/confidential data
- **Computer Aided Design**
  - ▣ Minimize human effort in chip-design process

# Course Objectives

- Learn basic algorithms & data structures
- Gain skills to design new algorithms
  
- Focus on efficient algorithms
  
- Design algorithms that
  - are fast
  - use as little memory as possible
  - are correct!

# Outline of Lecture 1

- Study two sorting algorithms as examples
  - ▣ Insertion sort: *Incremental* algorithm
  - ▣ Merge sort: *Divide-and-conquer*
  
- Introduction to runtime analysis
  - ▣ Best vs. worst vs. average case
  - ▣ Asymptotic analysis

# Sorting Problem

Input: Sequence of numbers

$$\langle a_1, a_2, \dots, a_n \rangle$$

Output: A permutation

$$\Pi = \langle \Pi(1), \Pi(2), \dots, \Pi(n) \rangle$$

such that

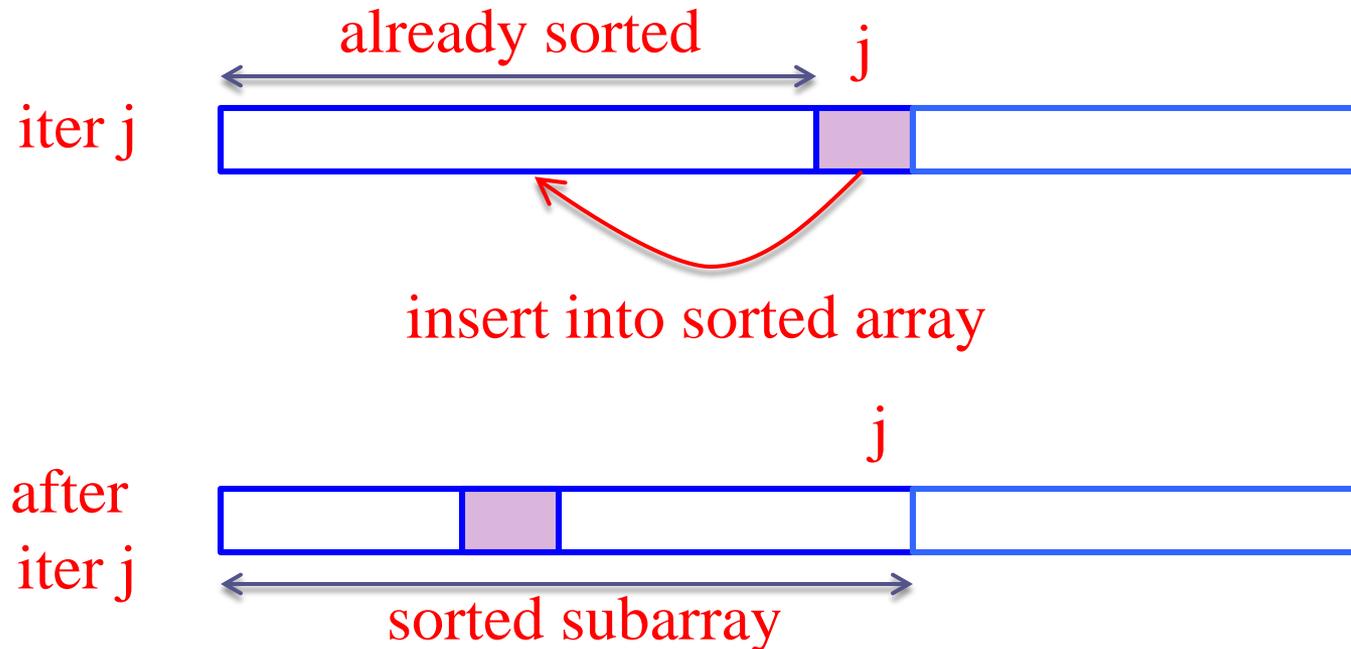
$$a_{\Pi(1)} \leq a_{\Pi(2)} \leq \dots \leq a_{\Pi(n)}$$



# Insertion Sort

# Insertion Sort: Basic Idea

- Assume input array:  $A[1..n]$
- Iterate  $j$  from 2 to  $n$



# Pseudo-code notation

- Objective: Express algorithms to humans in a clear and concise way
- Liberal use of English
- Indentation for block structures
- Omission of error handling and other details  
→ *needed in real programs*

# Algorithm: Insertion Sort (from Section 2.2)

## Insertion-Sort (A)

1. **for**  $j \leftarrow 2$  **to**  $n$  **do**
2.      $\text{key} \leftarrow A[j]$ ;
3.      $i \leftarrow j - 1$ ;
4.     **while**  $i > 0$  **and**  $A[i] > \text{key}$   
      **do**
5.          $A[i+1] \leftarrow A[i]$ ;
6.          $i \leftarrow i - 1$ ;
- endwhile**
7.      $A[i+1] \leftarrow \text{key}$ ;
- endfor**

# Algorithm: Insertion Sort

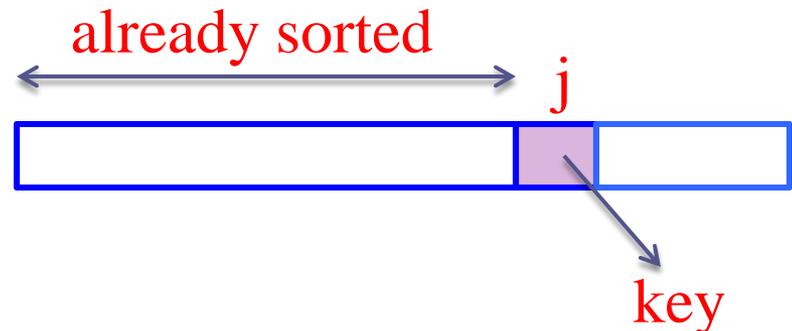
## Insertion-Sort (A)

```
1. for j ← 2 to n do
2.   key ← A[j];
3.   i ← j - 1;
4.   while i > 0 and A[i] > key
5.     do
6.       A[i+1] ← A[i];
7.       i ← i - 1;
8.   endwhile
9.   A[i+1] ← key;
10. endfor
```

} Iterate over array elts j

Loop invariant:

The subarray  $A[1..j-1]$   
is always sorted

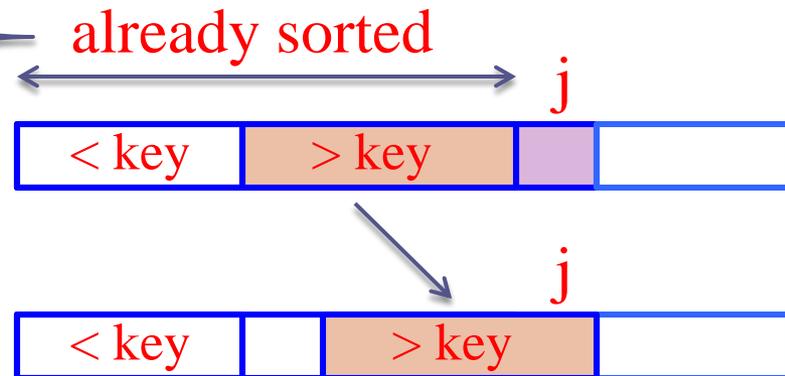


# Algorithm: Insertion Sort

## Insertion-Sort (A)

1. for  $j \leftarrow 2$  to  $n$  do
  2.    $key \leftarrow A[j]$ ;
  3.    $i \leftarrow j - 1$ ;
  4.   **while**  $i > 0$  **and**  $A[i] > key$   
    **do**
  5.        $A[i+1] \leftarrow A[i]$ ;
  6.        $i \leftarrow i - 1$ ;
  - endwhile**
  7.    $A[i+1] \leftarrow key$ ;
- endfor**

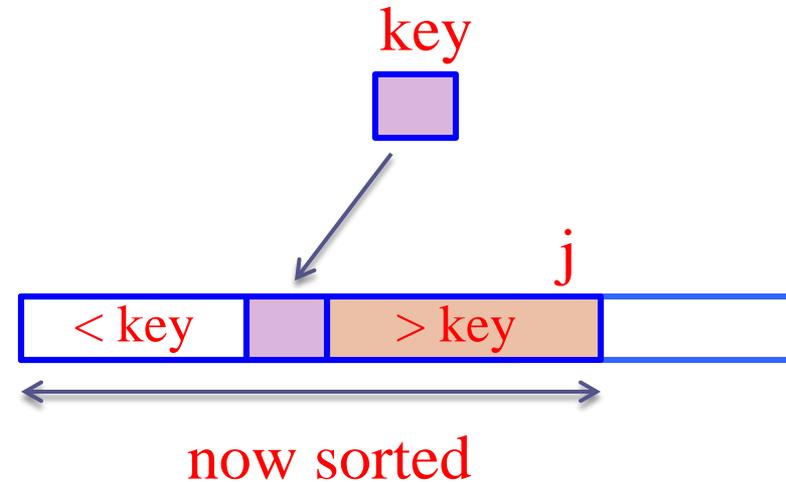
Shift right the entries  
in  $A[1..j-1]$  that are  $> key$



# Algorithm: Insertion Sort

## Insertion-Sort (A)

1. for  $j \leftarrow 2$  to  $n$  do
2.    $key \leftarrow A[j]$ ;
3.    $i \leftarrow j - 1$ ;
4.   while  $i > 0$  and  $A[i] > key$   
do
5.      $A[i+1] \leftarrow A[i]$ ;
6.      $i \leftarrow i - 1$ ;
7.    endwhile
7.     $A[i+1] \leftarrow key$ ;
- endfor

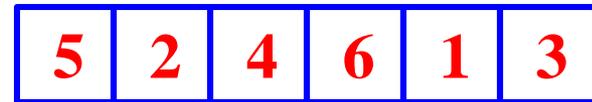


} Insert key to the correct location  
*End of iter  $j$ :  $A[1..j]$  is sorted*

# Insertion Sort - Example

## Insertion-Sort (A)

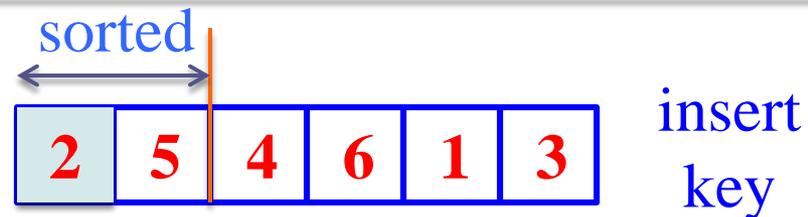
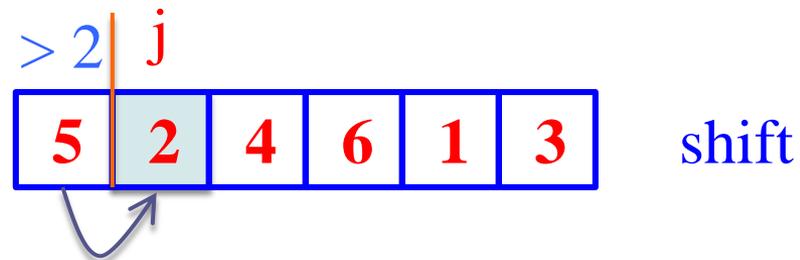
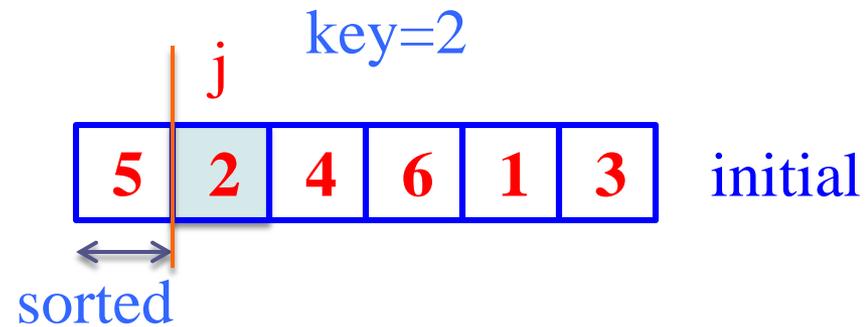
1. **for**  $j \leftarrow 2$  **to**  $n$  **do**
2.      $\text{key} \leftarrow A[j];$
3.      $i \leftarrow j - 1;$
4.     **while**  $i > 0$  **and**  $A[i] > \text{key}$   
       **do**
5.          $A[i+1] \leftarrow A[i];$
6.          $i \leftarrow i - 1;$
- endwhile**
7.      $A[i+1] \leftarrow \text{key};$
- endfor**



# Insertion Sort - Example: Iteration $j=2$

## Insertion-Sort (A)

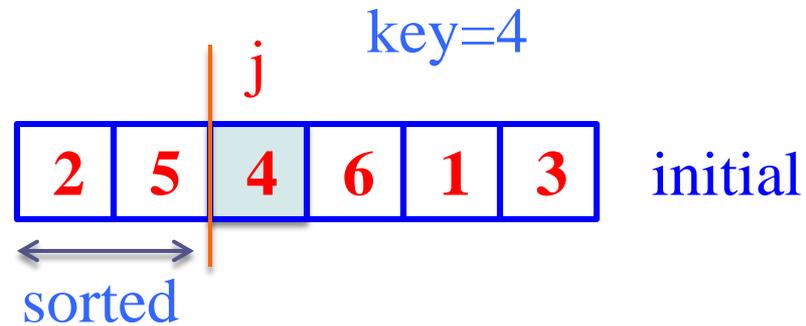
1. **for**  $j \leftarrow 2$  **to**  $n$  **do**
2.      $\text{key} \leftarrow A[j]$ ;
3.      $i \leftarrow j - 1$ ;
4.     **while**  $i > 0$  **and**  $A[i] > \text{key}$  **do**
5.          $A[i+1] \leftarrow A[i]$ ;
6.          $i \leftarrow i - 1$ ;
7.     **endwhile**
8.      $A[i+1] \leftarrow \text{key}$ ;
9. **endfor**



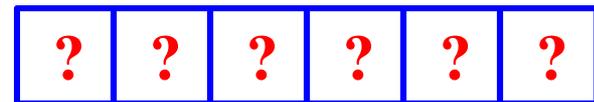
# Insertion Sort - Example: Iteration $j=3$

## Insertion-Sort (A)

1. **for**  $j \leftarrow 2$  **to**  $n$  **do**
2.      $\text{key} \leftarrow A[j]$ ;
3.      $i \leftarrow j - 1$ ;
4.     **while**  $i > 0$  **and**  $A[i] > \text{key}$  **do**
5.          $A[i+1] \leftarrow A[i]$ ;
6.          $i \leftarrow i - 1$ ;
7.     **endwhile**
8.      $A[i+1] \leftarrow \text{key}$ ;
9. **endfor**



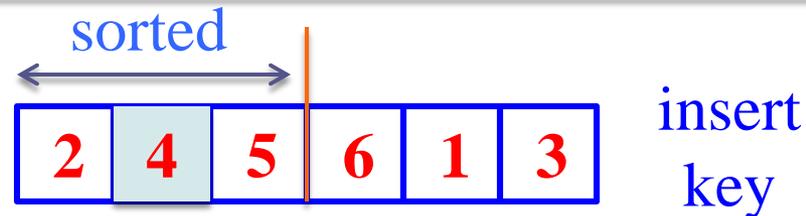
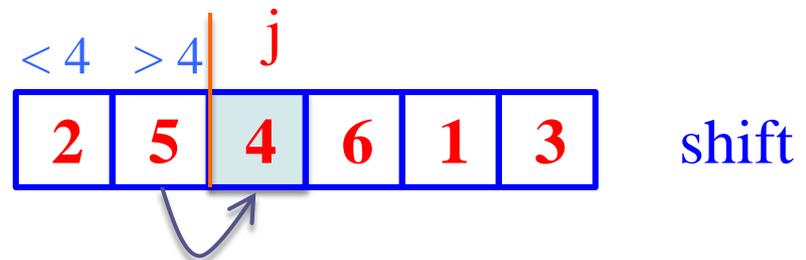
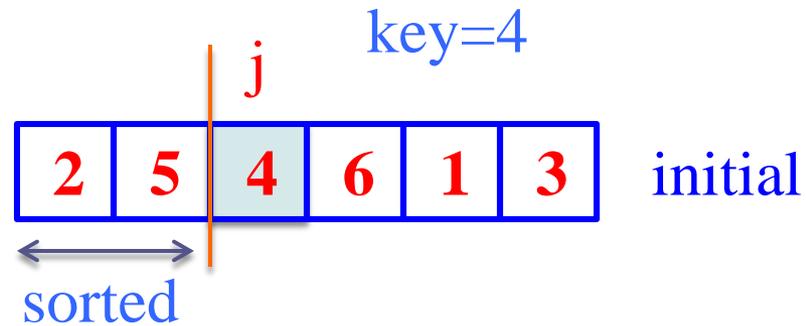
What are the entries at the end of iteration  $j=3$ ?



# Insertion Sort - Example: Iteration $j=3$

## Insertion-Sort (A)

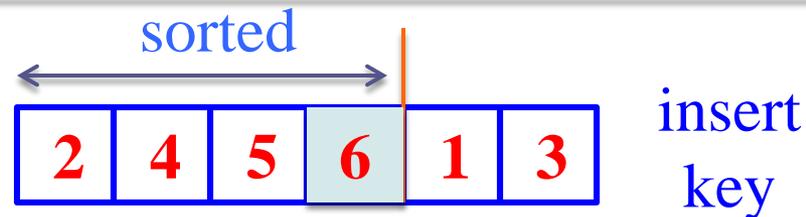
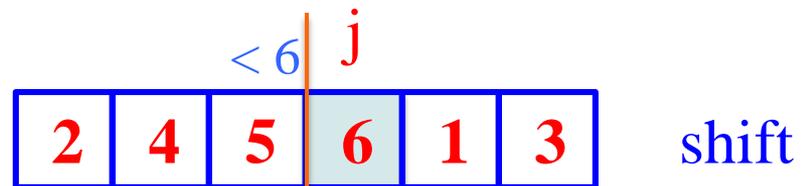
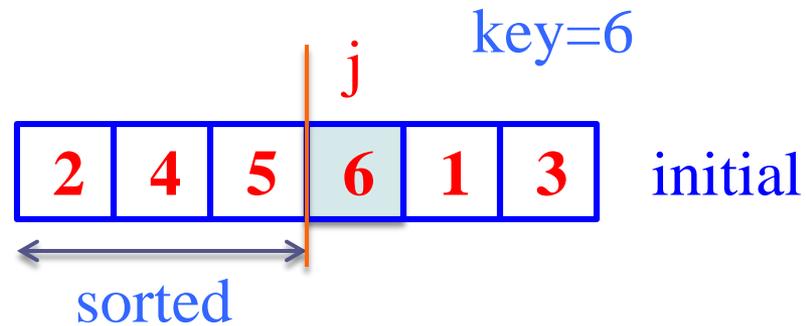
1. **for**  $j \leftarrow 2$  **to**  $n$  **do**
2.      $\text{key} \leftarrow A[j]$ ;
3.      $i \leftarrow j - 1$ ;
4.     **while**  $i > 0$  **and**  $A[i] > \text{key}$  **do**
5.          $A[i+1] \leftarrow A[i]$ ;
6.          $i \leftarrow i - 1$ ;
7.     **endwhile**
8.      $A[i+1] \leftarrow \text{key}$ ;
9. **endfor**



# Insertion Sort - Example: Iteration $j=4$

## Insertion-Sort (A)

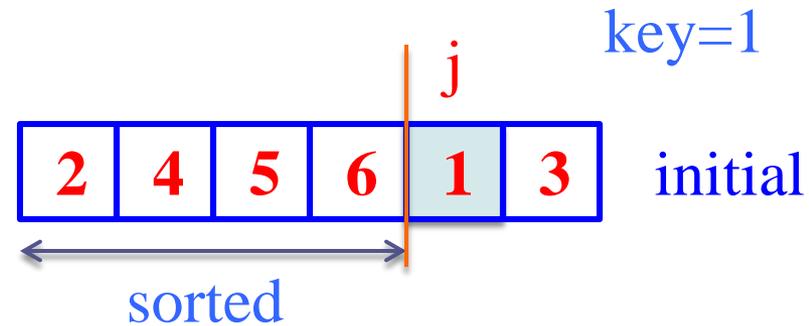
1. **for**  $j \leftarrow 2$  **to**  $n$  **do**
2.      $\text{key} \leftarrow A[j]$ ;
3.      $i \leftarrow j - 1$ ;
4.     **while**  $i > 0$  **and**  $A[i] > \text{key}$  **do**
5.          $A[i+1] \leftarrow A[i]$ ;
6.          $i \leftarrow i - 1$ ;
7.     **endwhile**
8.      $A[i+1] \leftarrow \text{key}$ ;
9. **endfor**



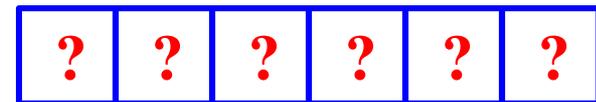
# Insertion Sort - Example: Iteration $j=5$

## Insertion-Sort (A)

1. **for**  $j \leftarrow 2$  **to**  $n$  **do**
2.      $\text{key} \leftarrow A[j]$ ;
3.      $i \leftarrow j - 1$ ;
4.     **while**  $i > 0$  **and**  $A[i] > \text{key}$   
      **do**
5.          $A[i+1] \leftarrow A[i]$ ;
6.          $i \leftarrow i - 1$ ;
- endwhile**
7.      $A[i+1] \leftarrow \text{key}$ ;
- endfor**



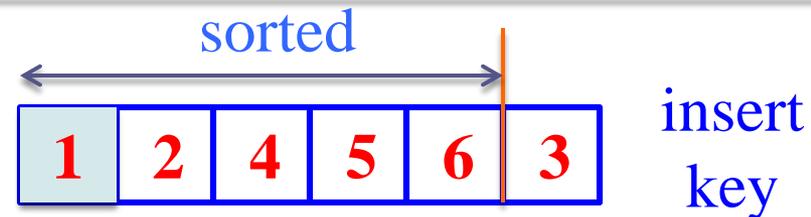
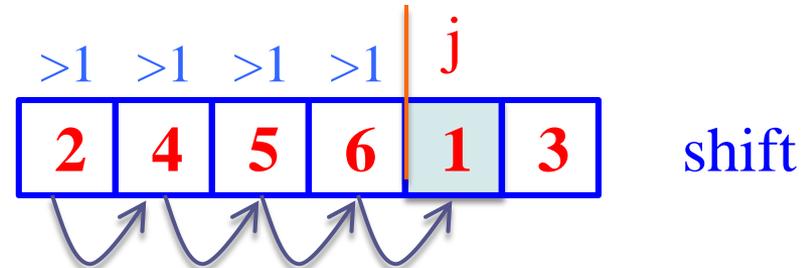
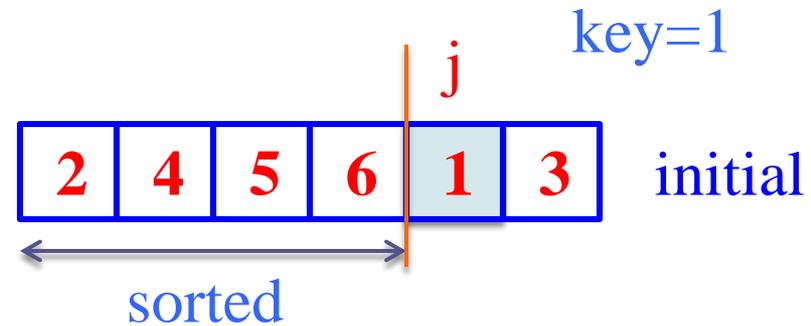
What are the entries at the end of iteration  $j=5$ ?



# Insertion Sort - Example: Iteration $j=5$

## Insertion-Sort (A)

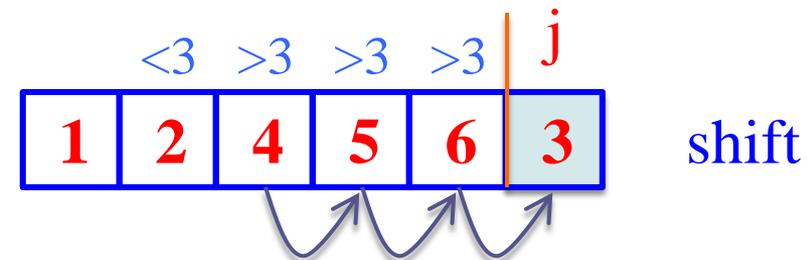
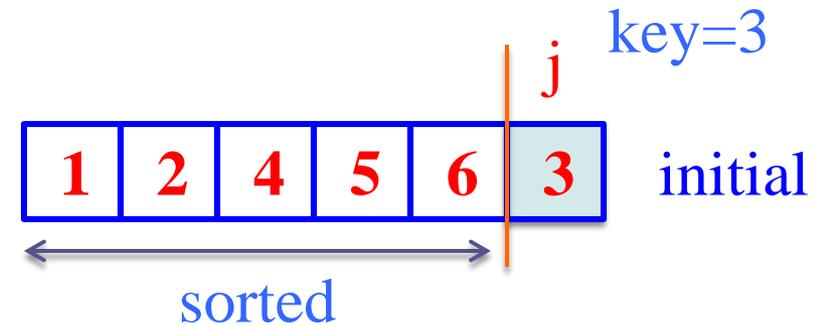
1. **for**  $j \leftarrow 2$  **to**  $n$  **do**
2.      $\text{key} \leftarrow A[j]$ ;
3.      $i \leftarrow j - 1$ ;
4.     **while**  $i > 0$  **and**  $A[i] > \text{key}$  **do**
5.          $A[i+1] \leftarrow A[i]$ ;
6.          $i \leftarrow i - 1$ ;
7.     **endwhile**
8.      $A[i+1] \leftarrow \text{key}$ ;
9. **endfor**



# Insertion Sort - Example: Iteration $j=6$

## Insertion-Sort (A)

1. **for**  $j \leftarrow 2$  **to**  $n$  **do**
2.      $\text{key} \leftarrow A[j]$ ;
3.      $i \leftarrow j - 1$ ;
4.     **while**  $i > 0$  **and**  $A[i] > \text{key}$  **do**
5.          $A[i+1] \leftarrow A[i]$ ;
6.          $i \leftarrow i - 1$ ;
7.     **endwhile**
8.      $A[i+1] \leftarrow \text{key}$ ;
9. **endfor**



# Insertion Sort Algorithm - Notes

- Items sorted **in-place**
  - ▣ Elements rearranged within array
  - ▣ At most constant number of items stored outside the array at any time (e.g. the variable *key*)
  - ▣ Input array  $A$  contains sorted output sequence when the algorithm ends
  
- **Incremental** approach
  - ▣ Having sorted  $A[1..j-1]$ , place  $A[j]$  correctly so that  $A[1..j]$  is sorted

# Running Time

- Depends on:
  - ▣ Input size (e.g., 6 elements vs 6M elements)
  - ▣ Input itself (e.g., partially sorted)
  
- Usually want *upper bound*

# Kinds of running time analysis

- ❑ Worst Case (*Usually*)

$T(n)$  = max time on any input of size  $n$

- ❑ Average Case (*Sometimes*)

$T(n)$  = average time over all inputs of size  $n$

*Assumes statistical distribution of inputs*

- ❑ Best Case (*Rarely*)

$T(n)$  = min time on any input of size  $n$

**BAD\***: Cheat with slow algorithm that works fast on some inputs

**GOOD**: Only for showing bad lower bound

\*Can modify any algorithm (almost) to have a low best-case running time

➤ Check whether input constitutes an output at the very beginning of the algorithm

# Running Time

- For Insertion-Sort, what is its **worst-case** time?
  - Depends on speed of primitive operations
    - **Relative speed** (on same machine)
    - **Absolute speed** (on different machines)
  
- **Asymptotic analysis**
  - Ignore machine-dependent constants
  - Look at **growth** of  $T(n)$  as  $n \rightarrow \infty$

# $\Theta$ Notation

- Drop low order terms
- Ignore leading constants

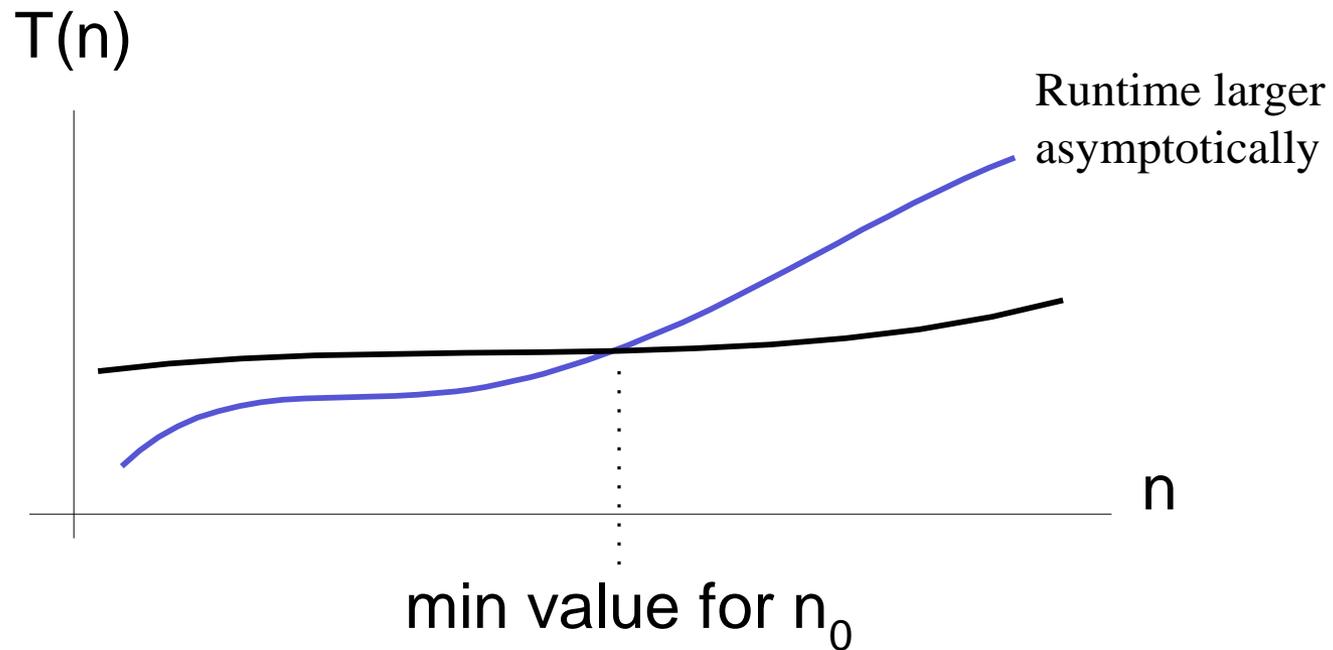
e.g.

$$2n^2 + 5n + 3 = \Theta(n^2)$$

$$3n^3 + 90n^2 - 2n + 5 = \Theta(n^3)$$

- *Formal explanations in the next lecture.*

- As  $n$  gets large, a  $\Theta(n^2)$  algorithm runs faster than a  $\Theta(n^3)$  algorithm



# Insertion Sort – Runtime Analysis

Cost

Insertion-Sort (A)

$c_1$  ----- 1. **for**  $j \leftarrow 2$  **to**  $n$  **do**

$c_2$  ----- 2.      $\text{key} \leftarrow A[j];$

$c_3$  ----- 3.      $i \leftarrow j - 1;$

$c_4$  ----- 4.     **while**  $i > 0$  **and**  $A[i] > \text{key}$   
                  **do**

$c_5$  ----- 5.          $A[i+1] \leftarrow A[i];$

$c_6$  ----- 6.          $i \leftarrow i - 1;$

**endwhile**

$c_7$  ----- 7.      $A[i+1] \leftarrow \text{key};$

**endfor**

$t_j$ : The number of  
times while loop  
test is executed for  $j$

# How many times is each line executed?

# times

Insertion-Sort (A)

```
n ----- 1. for j ← 2 to n do
n-1 ----- 2.   key ← A[j];
n-1 ----- 3.   i ← j - 1;
k4 ----- 4.   while i > 0 and A[i] > key
                do
k5 ----- 5.       A[i+1] ← A[i];
k6 ----- 6.       i ← i - 1;
                endwhile
n-1 ----- 7.   A[i+1] ← key;
                endfor
```

$$k_4 = \sum_{j=2}^n t_j$$

$$k_5 = \sum_{j=2}^n (t_j - 1)$$

$$k_6 = \sum_{j=2}^n (t_j - 1)$$

# Insertion Sort – Runtime Analysis

- Sum up costs:

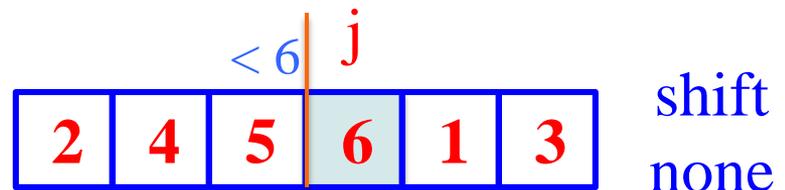
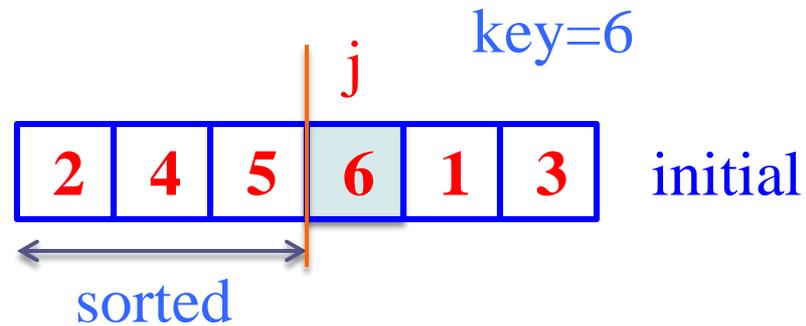
$$T(n) = c_1 n + c_2(n-1) + c_3(n-1) + c_4 \sum_{j=2}^n t_j + c_5 \sum_{j=2}^n (t_j - 1) + c_6 \sum_{j=2}^n (t_j - 1) + c_7(n-1)$$

- What is the **best case** runtime?
- What is the **worst case** runtime?

Question: If  $A[1..j]$  is already sorted,  $t_j = ?$

### Insertion-Sort (A)

1. **for**  $j \leftarrow 2$  **to**  $n$  **do**
2.      $\text{key} \leftarrow A[j]$ ;
3.      $i \leftarrow j - 1$ ;
4.     **while**  $i > 0$  **and**  $A[i] > \text{key}$  **do**
5.          $A[i+1] \leftarrow A[i]$ ;
6.          $i \leftarrow i - 1$ ;
7.     **endwhile**
8.      $A[i+1] \leftarrow \text{key}$ ;
9. **endfor**



$$t_j = 1$$

# Insertion Sort – Best Case Runtime

- Original function:

$$T(n) = c_1 n + c_2(n-1) + c_3(n-1) + c_4 \sum_{j=2}^n t_j + c_5 \sum_{j=2}^n (t_j - 1) + c_6 \sum_{j=2}^n (t_j - 1) + c_7(n-1)$$

- Best-case: Input array is **already sorted**

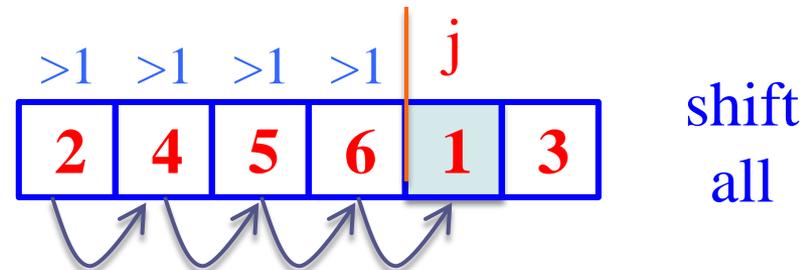
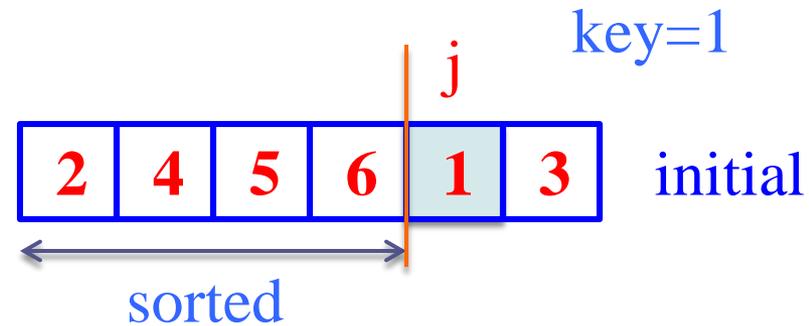
$$t_j = 1 \text{ for all } j$$

$$T(n) = (c_1 + c_2 + c_3 + c_4 + c_7)n - (c_2 + c_3 + c_4 + c_7)$$

Q: If  $A[j]$  is smaller than every entry in  $A[1..j-1]$ ,  $t_j = ?$

## Insertion-Sort (A)

1. **for**  $j \leftarrow 2$  **to**  $n$  **do**
2.      $\text{key} \leftarrow A[j]$ ;
3.      $i \leftarrow j - 1$ ;
4.     **while**  $i > 0$  **and**  $A[i] > \text{key}$  **do**
5.          $A[i+1] \leftarrow A[i]$ ;
6.          $i \leftarrow i - 1$ ;
7.     **endwhile**
8.      $A[i+1] \leftarrow \text{key}$ ;
9. **endfor**



$$t_j = j$$

# Insertion Sort – Worst Case Runtime

- Worst case: The input array is reverse sorted

$$t_j = j \text{ for all } j$$

- After derivation, worst case runtime:

$$T(n) = \frac{1}{2}(c_4 + c_5 + c_6)n^2 + (c_1 + c_2 + c_3 + \frac{1}{2}(c_4 - c_5 - c_6) + c_7)n - (c_2 + c_3 + c_4 + c_7)$$

# Insertion Sort – Asymptotic Runtime Analysis

## Insertion-Sort (A)

1. **for**  $j \leftarrow 2$  **to**  $n$  **do**
  2.      $\text{key} \leftarrow A[j];$
  3.      $i \leftarrow j - 1;$
  4.     **while**  $i > 0$  **and**  $A[i] > \text{key}$   
      **do**
  5.          $A[i+1] \leftarrow A[i];$
  6.          $i \leftarrow i - 1;$
  - endwhile**
  7.      $A[i+1] \leftarrow \text{key};$
  - endfor**
- }  $\Theta(1)$
- }  $\Theta(1)$
- }  $\Theta(1)$

# Asymptotic Runtime Analysis of Insertion-Sort

- **Worst-case** (input reverse sorted)

- *Inner loop is  $\Theta(j)$*

$$T(n) = \sum_{j=2}^n \Theta(j) = \Theta\left(\sum_{j=2}^n j\right) = \Theta(n^2)$$

- **Average case** (all permutations equally likely)

- *Inner loop is  $\Theta(j/2)$*

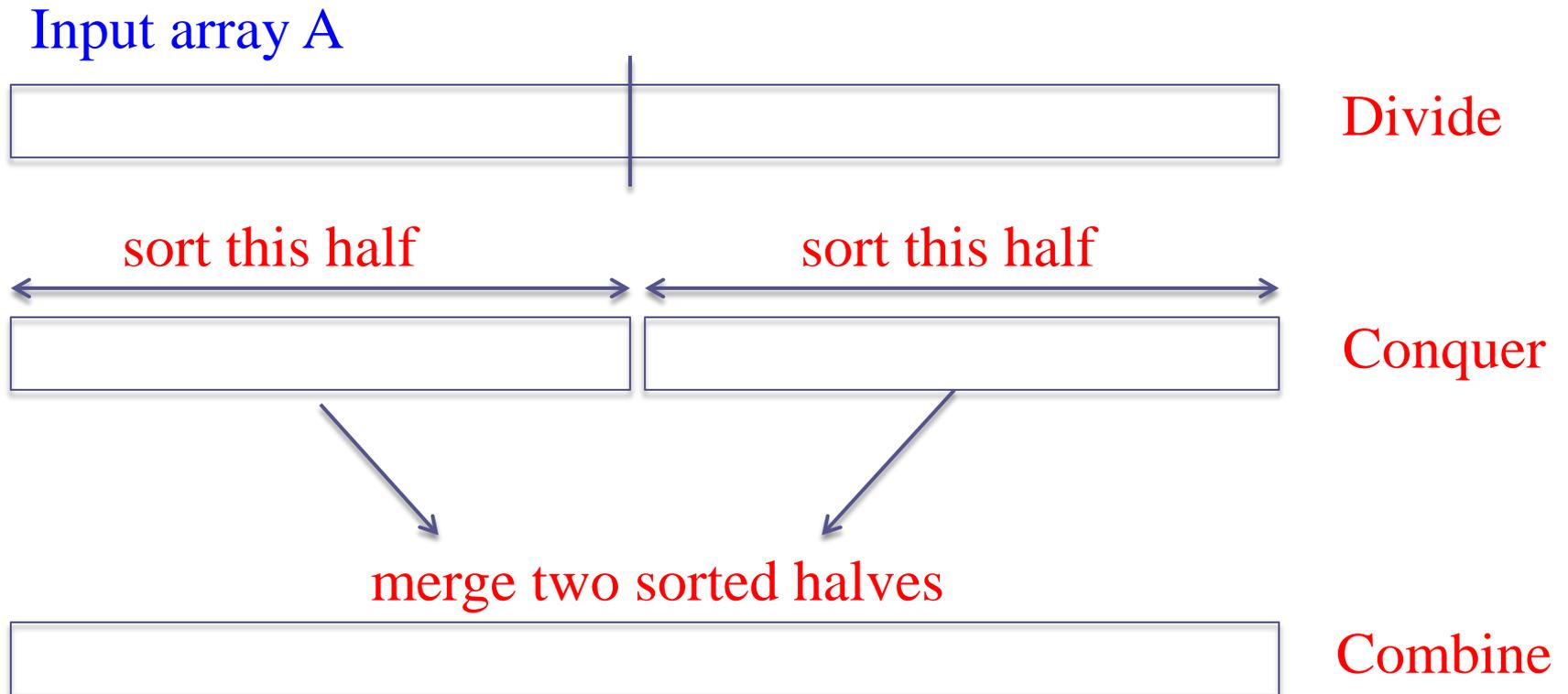
$$T(n) = \sum_{j=2}^n \Theta(j/2) = \sum_{j=2}^n \Theta(j) = \Theta(n^2)$$

- Often, average case not much better than worst case
- **Is this a fast sorting algorithm?**
  - Yes, for small  $n$ . No, for large  $n$ .



# Merge Sort

# Merge Sort: Basic Idea



## Merge-Sort (A, p, r)

**if**  $p = r$  **then return;**

**else**

$q \leftarrow \lfloor (p+r)/2 \rfloor;$  *(Divide)*

Merge-Sort (A, p, q); *(Conquer)*

Merge-Sort (A, q+1, r); *(Conquer)*

Merge (A, p, q, r); *(Combine)*

**endif**

- Call Merge-Sort(A,1,n) to sort A[1..n]
- Recursion bottoms out when subsequences have length 1

# Merge Sort: Example

Merge-Sort (A, p, r)

→ **if** p = r **then**  
    **return**

**else**

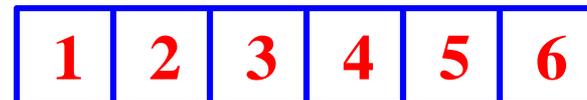
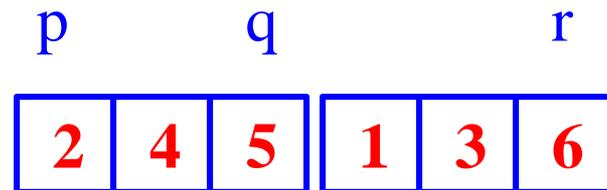
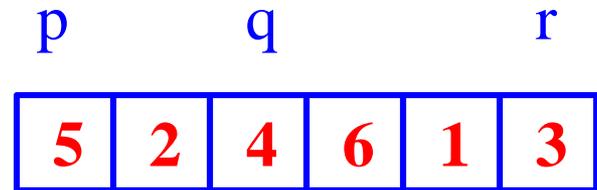
    q ←  $\lfloor (p+r)/2 \rfloor$

    Merge-Sort (A, p, q)

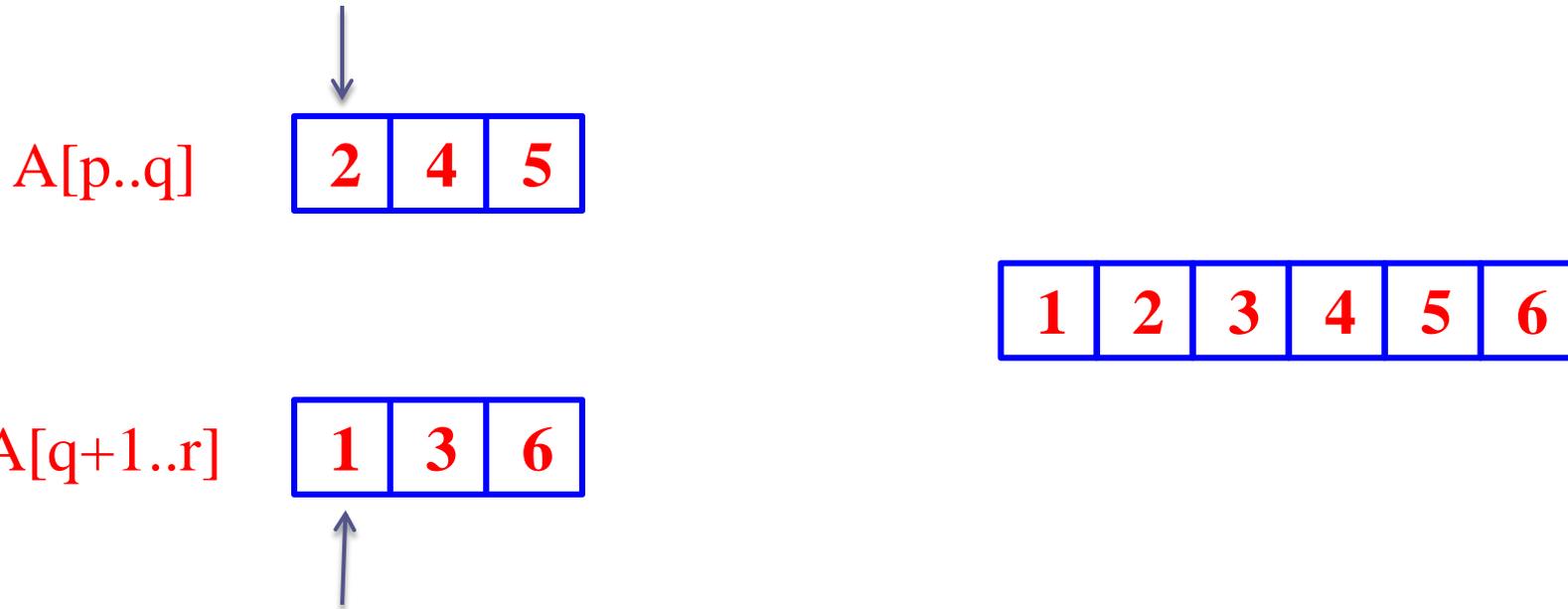
    Merge-Sort (A, q+1, r)

Merge(A, p, q, r)

**endif**



# How to merge 2 sorted subarrays?



- *HW: Study the pseudo-code in the textbook (Sec. 2.3.1)*
- What is the complexity of this step?  $\Theta(n)$

# Merge Sort: Correctness

Merge-Sort (A, p, r)

**if**  $p = r$  **then**

**return**

**else**

$q \leftarrow \lfloor (p+r)/2 \rfloor$

Merge-Sort (A, p, q)

Merge-Sort (A, q+1, r)

Merge(A, p, q, r)

**endif**

Base case:  $p = r$

→ **Trivially correct**

Inductive hypothesis: MERGE-SORT is correct for any subarray that is a *strict* (smaller) *subset* of  $A[p, r]$ .

General Case: MERGE-SORT is correct for  $A[p, r]$ .

→ **From inductive hypothesis and correctness of Merge.**

# Merge Sort: Complexity

<u>Merge-Sort</u> (A, p, r)	→	$T(n)$
<b>if</b> p = r <b>then</b>	→	$\Theta(1)$
<b>return</b>	→	$\Theta(1)$
<b>else</b>		
q ← $\lfloor (p+r)/2 \rfloor$	→	$\Theta(1)$
<u>Merge-Sort</u> (A, p, q)	→	$T(n/2)$
<u>Merge-Sort</u> (A, q+1, r)	→	$T(n/2)$
<u>Merge</u> (A, p, q, r)	→	$\Theta(n)$
<b>endif</b>		

# Merge Sort – Recurrence

- Describe a function recursively in terms of itself
- To analyze the performance of recursive algorithms
  
- For merge sort:

$$T(n) = \begin{cases} \Theta(1) & \text{if } n=1 \\ 2T(n/2) + \Theta(n) & \text{otherwise} \end{cases}$$

# How to solve for $T(n)$ ?

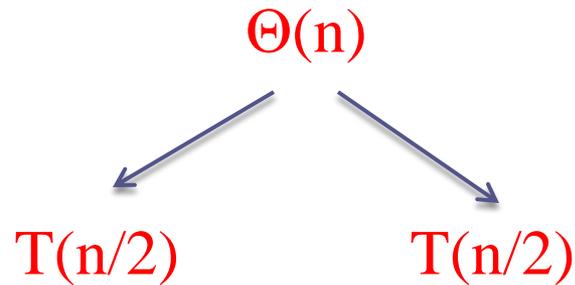
$$T(n) = \begin{cases} \Theta(1) & \text{if } n=1 \\ 2T(n/2) + \Theta(n) & \text{otherwise} \end{cases}$$

- Generally, we will assume  $T(n) = \Theta(1)$  for sufficiently small  $n$
- The recurrence above can be rewritten as:

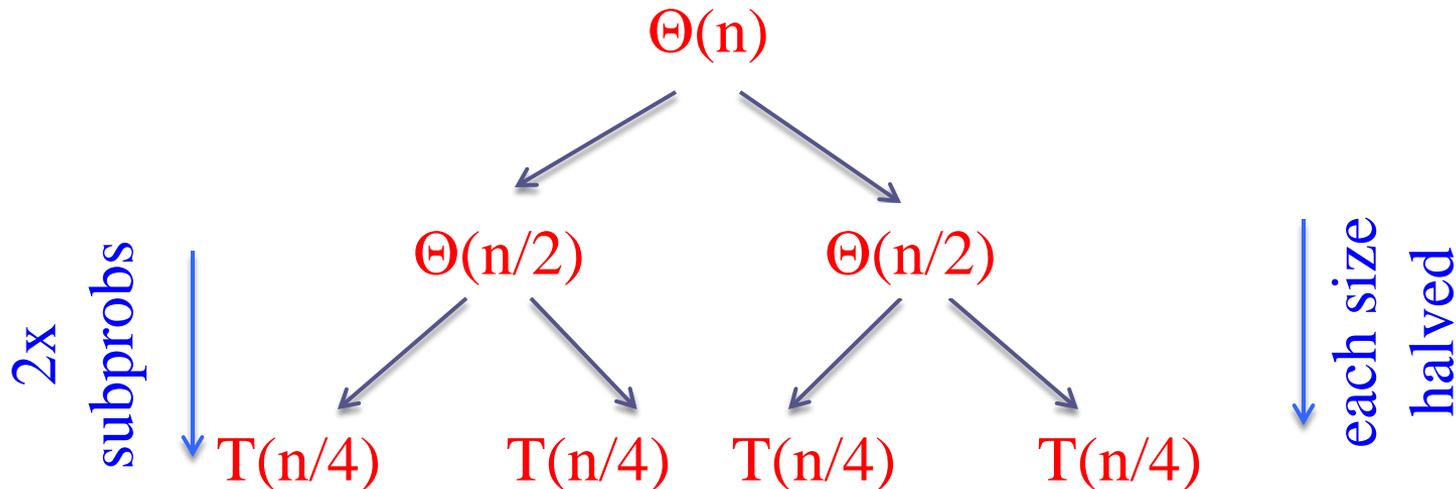
$$T(n) = 2 T(n/2) + \Theta(n)$$

- How to solve this recurrence?

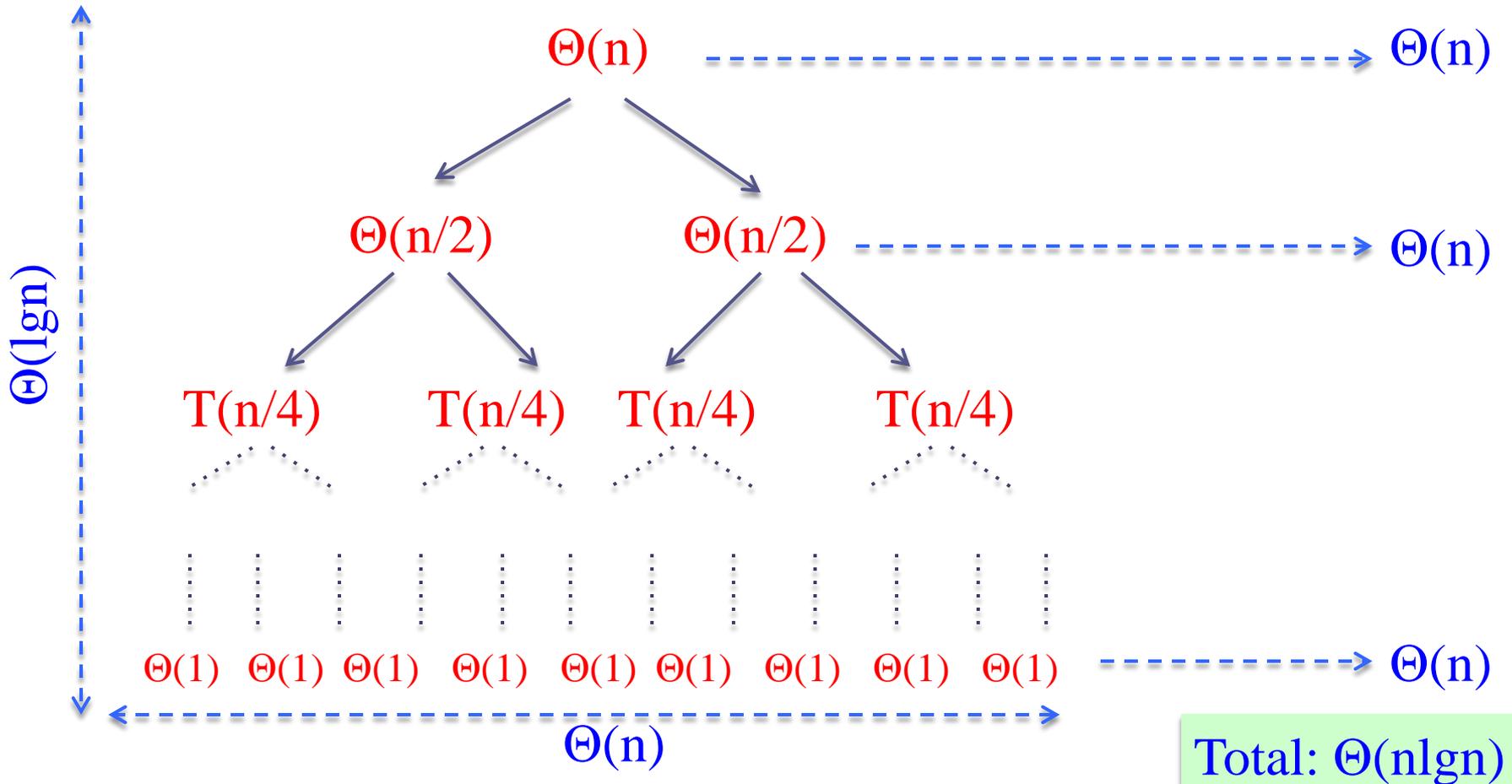
# Solve Recurrence: $T(n) = 2T(n/2) + \Theta(n)$



# Solve Recurrence: $T(n) = 2T(n/2) + \Theta(n)$



# Solve Recurrence: $T(n) = 2T(n/2) + \Theta(n)$



# Merge Sort Complexity

- Recurrence:

$$T(n) = 2T(n/2) + \Theta(n)$$

- Solution to recurrence:

$$T(n) = \Theta(n \lg n)$$

# Conclusions: Insertion Sort vs. Merge Sort

- $\Theta(n \lg n)$  grows more slowly than  $\Theta(n^2)$
- Therefore Merge-Sort **beats** Insertion-Sort in the worst case
- In practice, Merge-Sort **beats** Insertion-Sort for  $n > 30$  or so.