

CS484 - CS555: Introduction to Computer Vision (Hand-crafted) Features: SIFT



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SIFT:

Scale-Invariant Feature Transform

David G. Lowe, "Distinctive image features from scale-invariant keypoints," International Journal of Computer Vision, 60, 2 (2004), pp. 91-110

Question: Which one of these two objects is in the image below?

Say yes if you see Train

Say no if you see Frog



Object_A: Train



Object_B: Frog



Image source: [Lowe 2004]

Occlusion and affine transformation is handled in SIFT



Object_A: Train

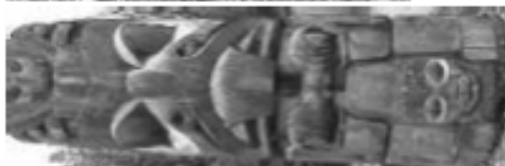


Object_B: Frog



Image source: [Lowe 2004]

Question 2: Find the locations of the given 4 images in the larger image



Solution: Sift is rotation and scale invariant...

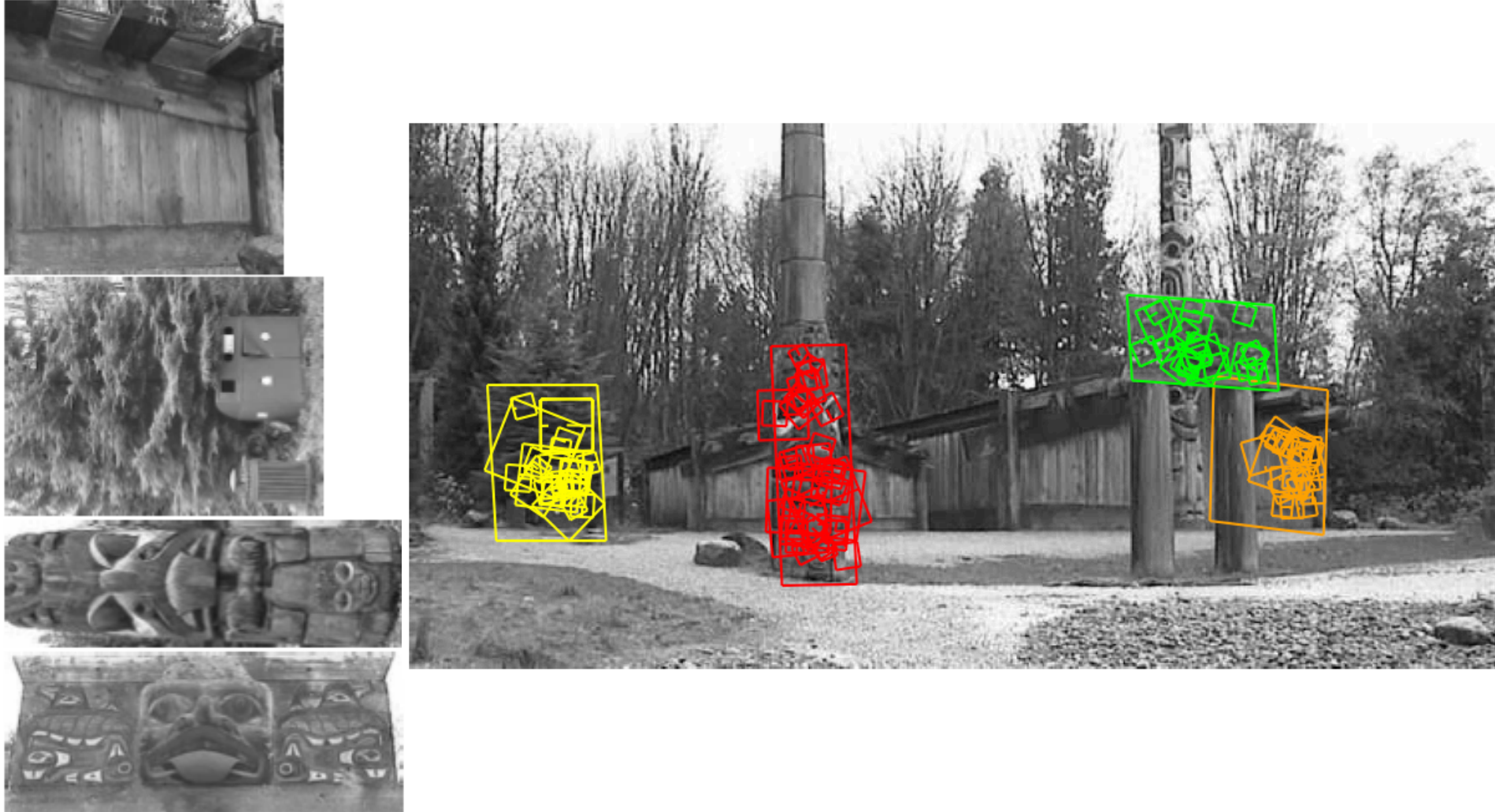


Image source: [Lowe 2004]

Image Stitching

Image 1



Image 2



...

How to make one continuous image from these two (or more) separate images?

Image Stitching

Image 1



Image 2



Compute some interesting (key) points

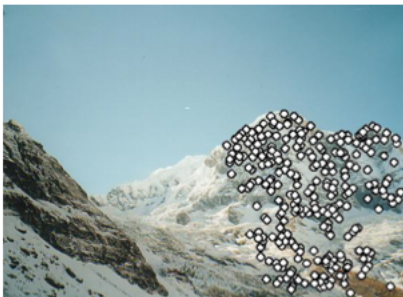


Image Stitching

Image 1



Image 2



Compute some interesting (key) points



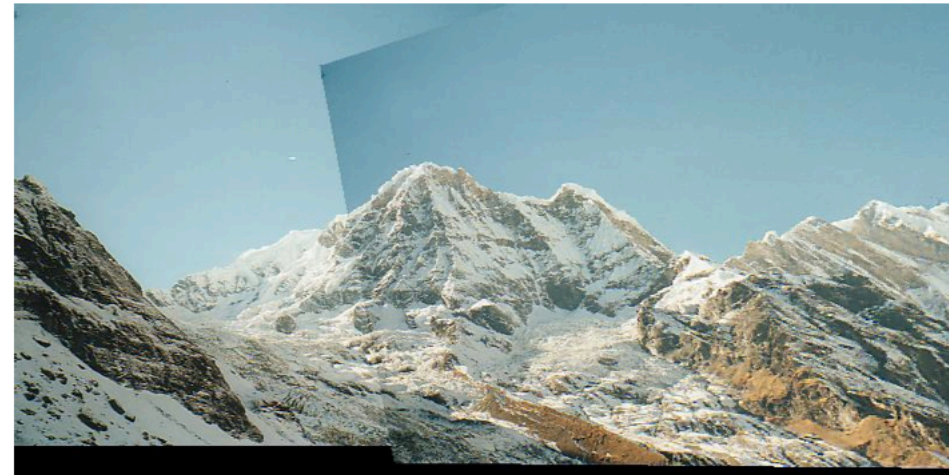
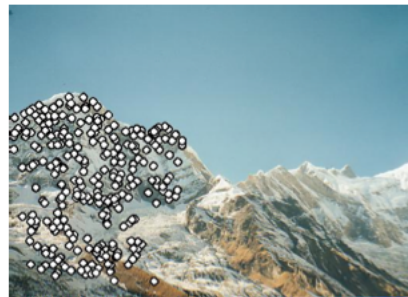
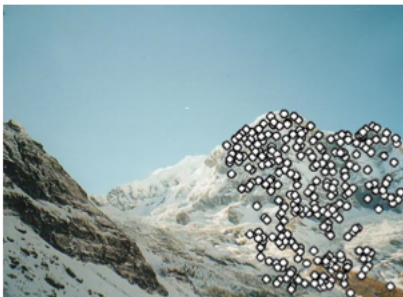
Find the matching key points

Image Stitching

Image 1



Image 2



Then overlap the matching points!

Image Stitching with SIFT

Image 1



Image 2



One of many available techniques is:
SIFT

Compute some interesting (key)
points

Find the matching key points

SIFT: Scale-Invariant Feature Transform

- **Find the descriptive local points (find keypoints):**
 - 1) **scale-space extrema detection** : Find all the extrema points as candidate interest points in scale space,
 - 2) **Keypoint localization**: For each interest points in scale space, compute the location and the scale.
- **Create a feature vector for each local key-point:**
 - 3) **Orientation Assignment**: For each keypoint location, compute orientation(s) based on the local image gradients.
 - 4) **Keypoint descriptor**: Compute local keypoint descriptors using the local image gradients.

SIFT (1): Scale-space extrema detection (1): Scale Space



SIFT (1): Scale-space extrema detection (1): Scale Space



Gaussian kernel $G(x, y, \sigma)$:
$$G(x, y, \sigma) = \frac{1}{2\pi\sigma^2} e^{-(x^2+y^2)/2\sigma^2}$$

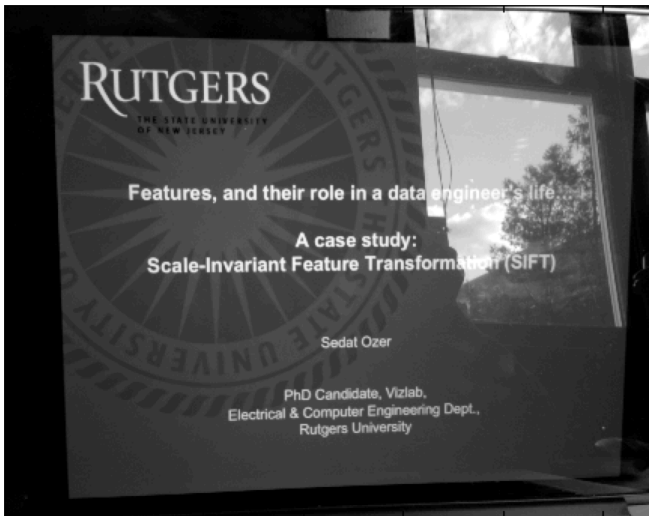
image $I(x, y)$



Scale Space $L(x, y, \sigma)$

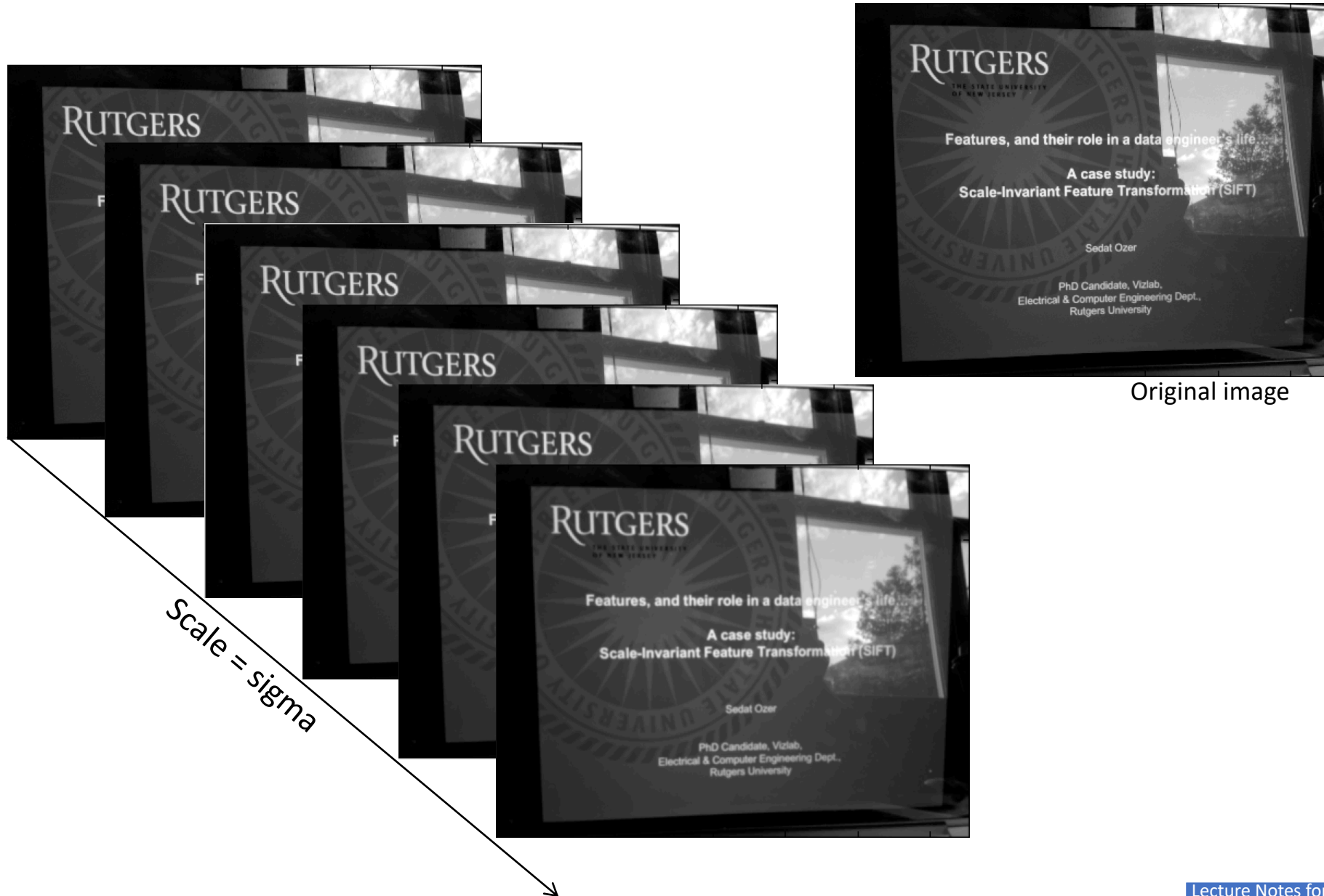
(Convolution)

$$L(x, y, \sigma) = G(x, y, \sigma) * I(x, y)$$

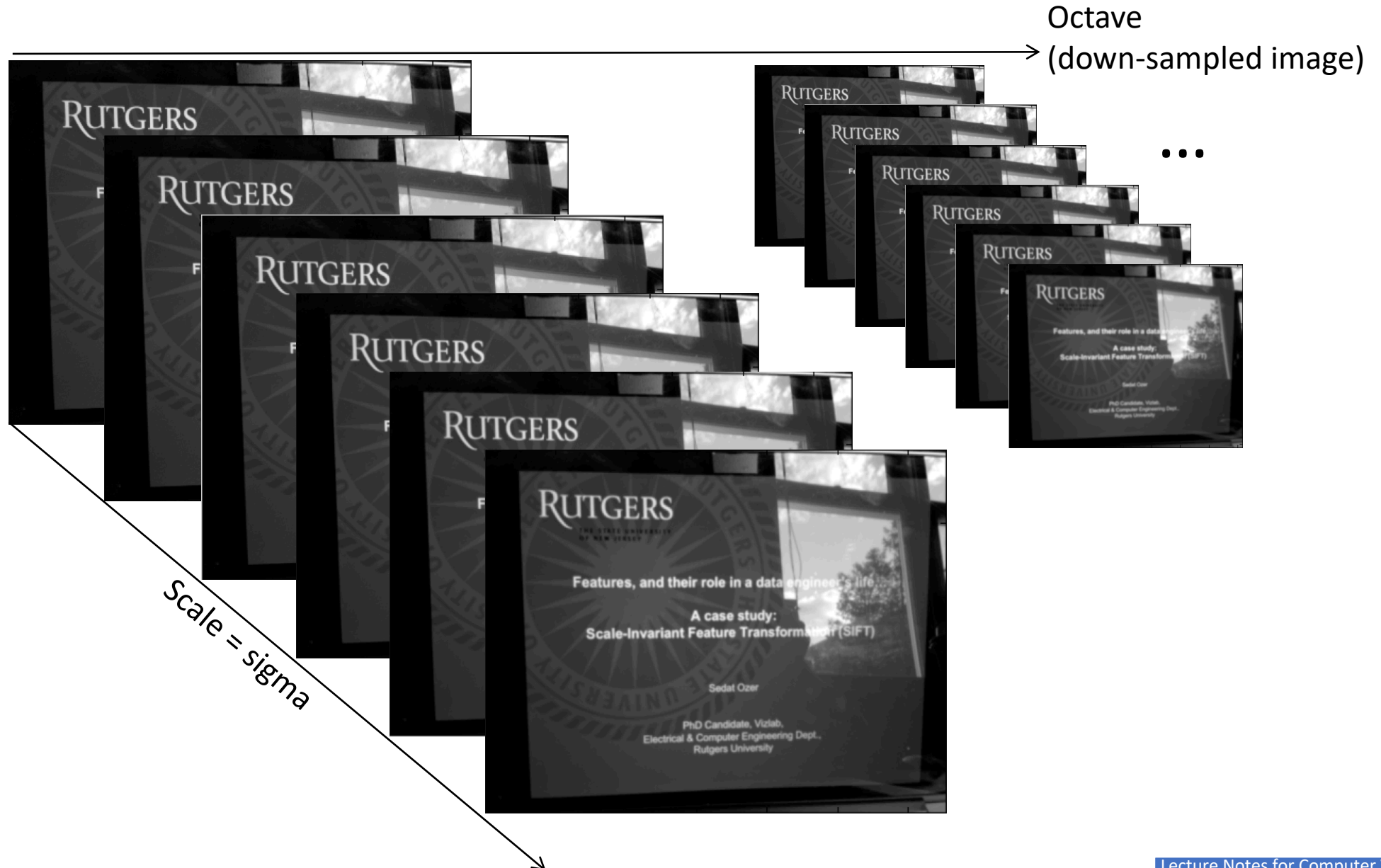


(Grayscale)

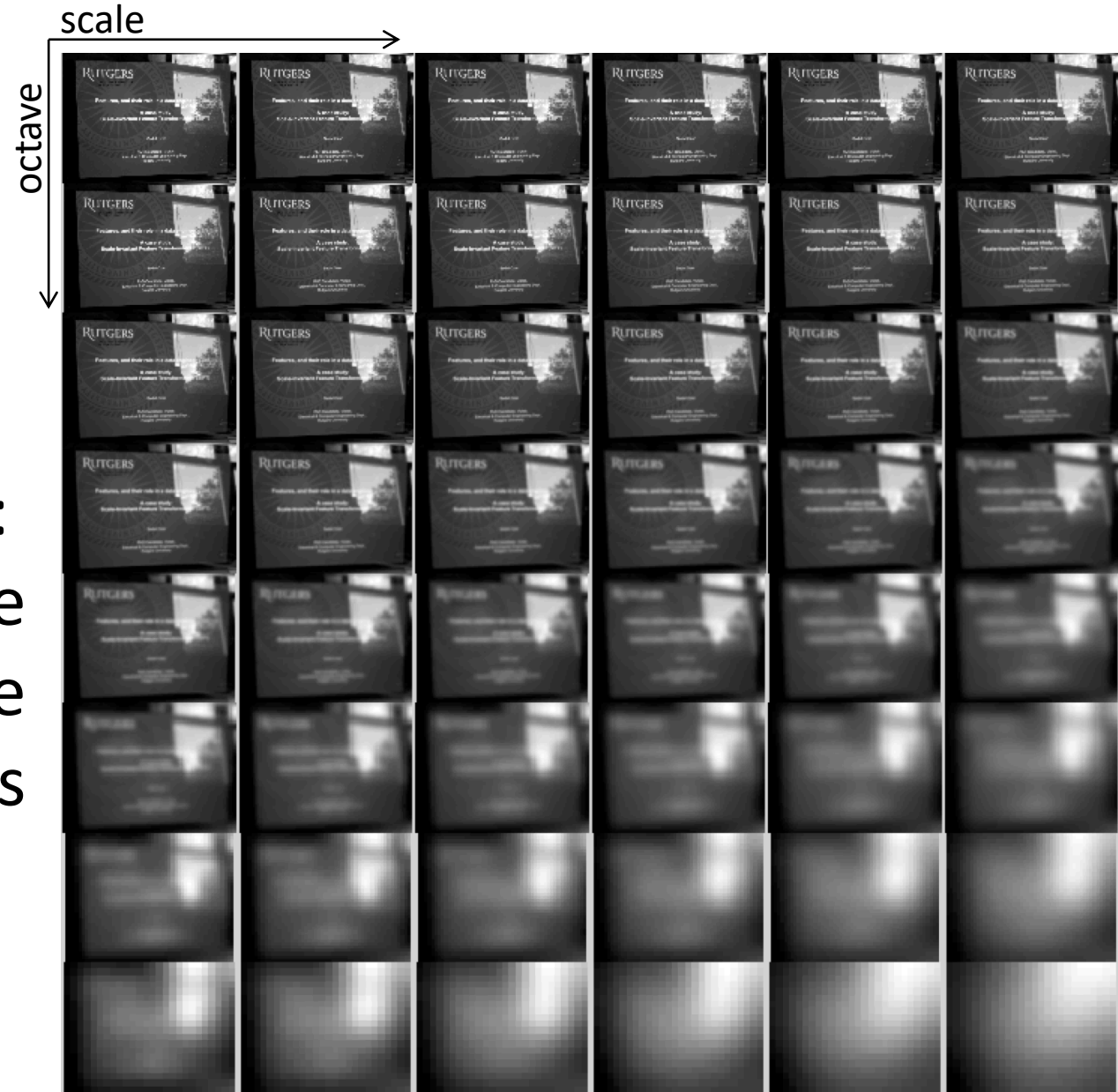
SIFT (1): Scale-space extrema detection (1): Scale Space



SIFT (1): Scale-space extrema detection (1): Scale Space



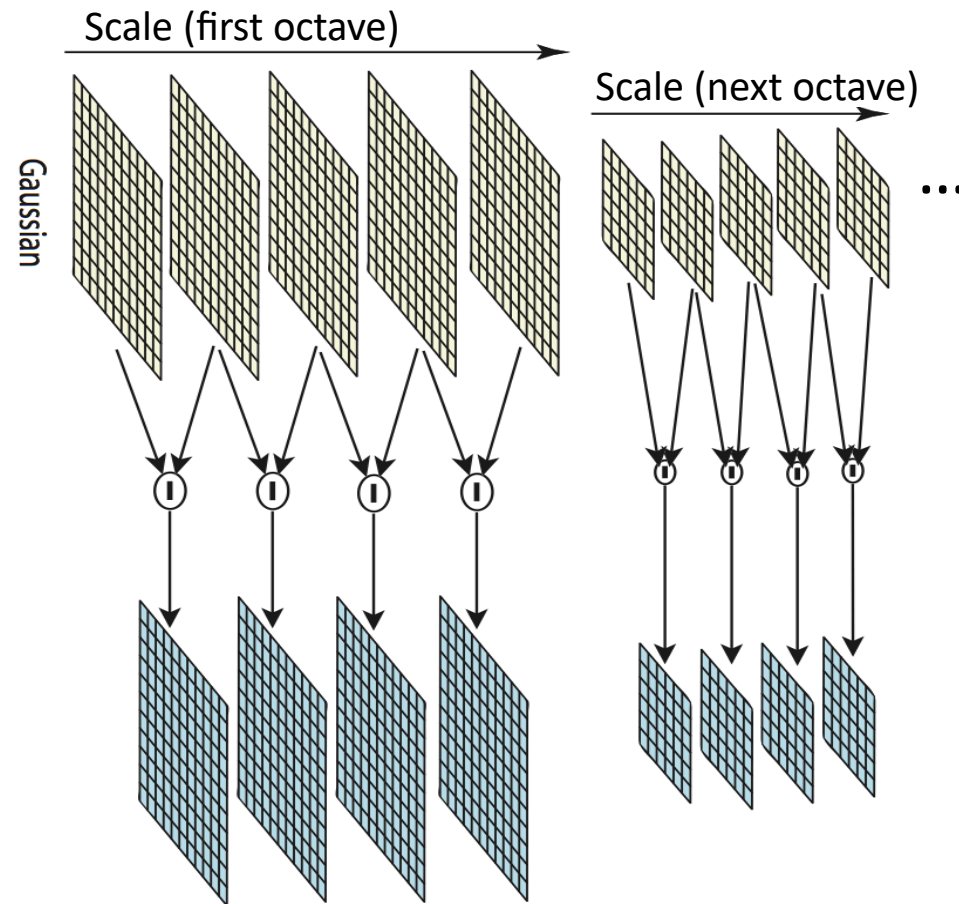
SIFT (1): Gaussian Scale Space



This example has:
8 octave
6 scale
values

SIFT (1) Difference of Gaussian (DoG)

Image source: Lowe (2004)

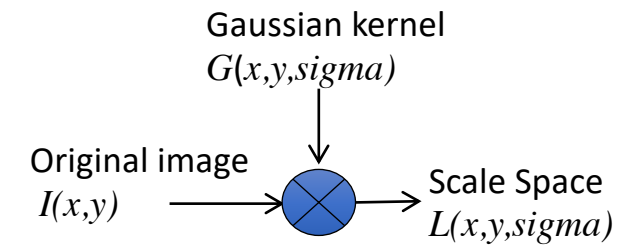


Difference of Gaussian (DoG):

An approximation for the Laplacian of the Gaussian operator

$$G(x, y, \sigma) = \frac{1}{2\pi\sigma^2} e^{-(x^2+y^2)/2\sigma^2}$$

$$L(x, y, \sigma) = G(x, y, \sigma) * I(x, y),$$



$$\frac{\partial G}{\partial \sigma} = \sigma \nabla^2 G.$$

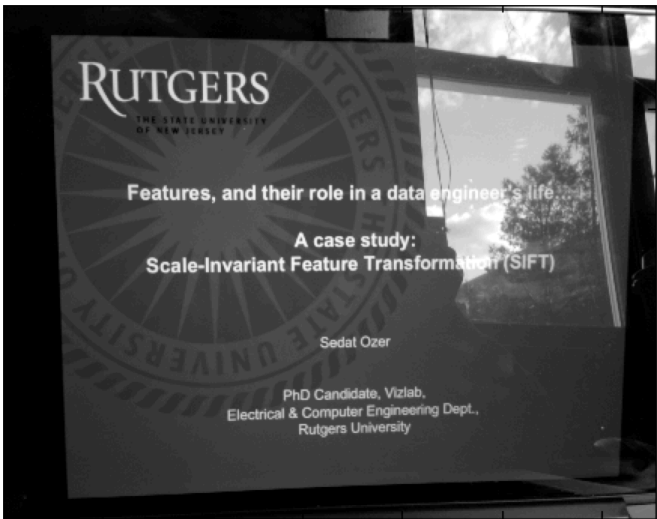
$$G(x, y, k\sigma) - G(x, y, \sigma) \approx (k - 1)\sigma^2 \nabla^2 G.$$

$$\begin{aligned} D(x, y, \sigma) &= (G(x, y, k\sigma) - G(x, y, \sigma)) * I(x, y) \\ &= L(x, y, k\sigma) - L(x, y, \sigma). \end{aligned}$$

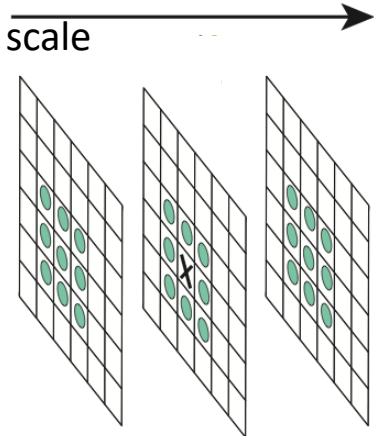
Laplacian of a Gaussian ~ DoG

Approximated!

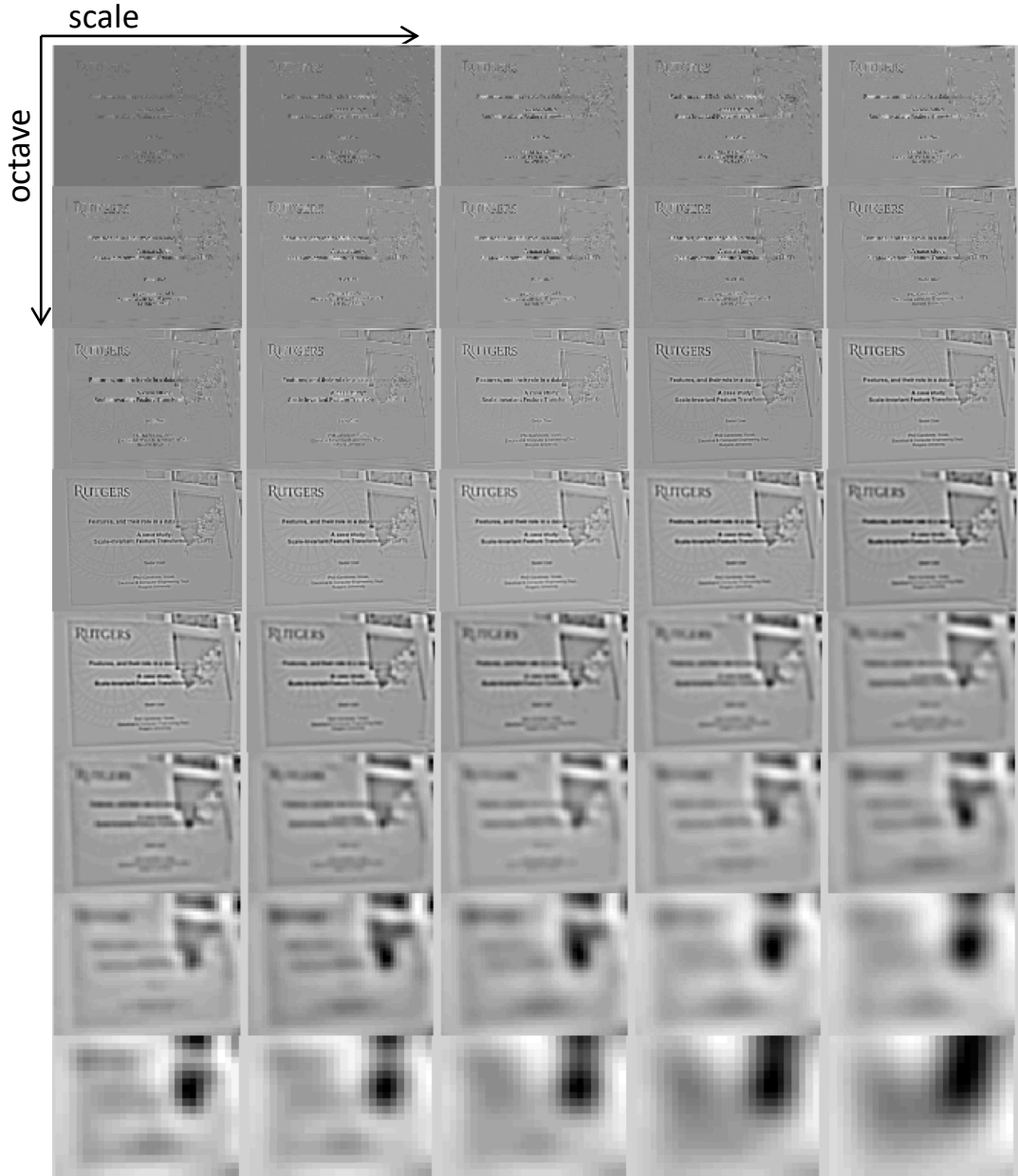
SIFT (1): Scale-space extrema detection- DoG Images



Original image



DoG Triplet



SIFT (2): Keypoint detection (post-processing)

Fine tuning of the location: Offset Computation

$$\begin{aligned} D(x, y, \sigma) &= (G(x, y, k\sigma) - G(x, y, \sigma)) * I(x, y) \\ &= L(x, y, k\sigma) - L(x, y, \sigma). \end{aligned}$$

$$\mathbf{x} = (x, y, \sigma)^T$$

$$D(\mathbf{x}) = D + \frac{\partial D^T}{\partial \mathbf{x}} \mathbf{x} + \frac{1}{2} \mathbf{x}^T \frac{\partial^2 D}{\partial \mathbf{x}^2} \mathbf{x}$$

$$\hat{\mathbf{x}} = -\frac{\partial^2 D^{-1}}{\partial \mathbf{x}^2} \frac{\partial D}{\partial \mathbf{x}}.$$

$$D(\hat{\mathbf{x}}) = D + \frac{1}{2} \frac{\partial D^T}{\partial \mathbf{x}} \hat{\mathbf{x}}.$$

Check: $|D(\hat{\mathbf{x}})| > \text{SomeOtherThreshold}$ (such as 0.03)

Edge Removal

$$\mathbf{H} = \begin{bmatrix} D_{xx} & D_{xy} \\ D_{xy} & D_{yy} \end{bmatrix}$$

$$\text{Tr}(\mathbf{H}) = D_{xx} + D_{yy} = \alpha + \beta,$$

$$\text{Det}(\mathbf{H}) = D_{xx}D_{yy} - (D_{xy})^2 = \alpha\beta.$$

$$\text{Check if: } \frac{\text{Tr}(\mathbf{H})^2}{\text{Det}(\mathbf{H})} < \frac{(r+1)^2}{r}.$$

Where $\alpha = r\beta$ ($r = 10$ in SIFT applications)

SIFT (3): Orientation Assignment

For “each keypoint” compute both gradient magnitude and orientation.

Gradient Magnitude:
$$m(x, y) = \sqrt{(L(x + 1, y) - L(x - 1, y))^2 + (L(x, y + 1) - L(x, y - 1))^2}$$

Orientation:
$$\theta(x, y) = \tan^{-1}((L(x, y + 1) - L(x, y - 1)) / (L(x + 1, y) - L(x - 1, y)))$$

Compute orientations and magnitude around the keypoint. And quantize the orientations into 36 bins (where 360 degrees are covered in 36 bins).

Keypoint: has a coordinate, scale, magnitude and the (maximum) orientation

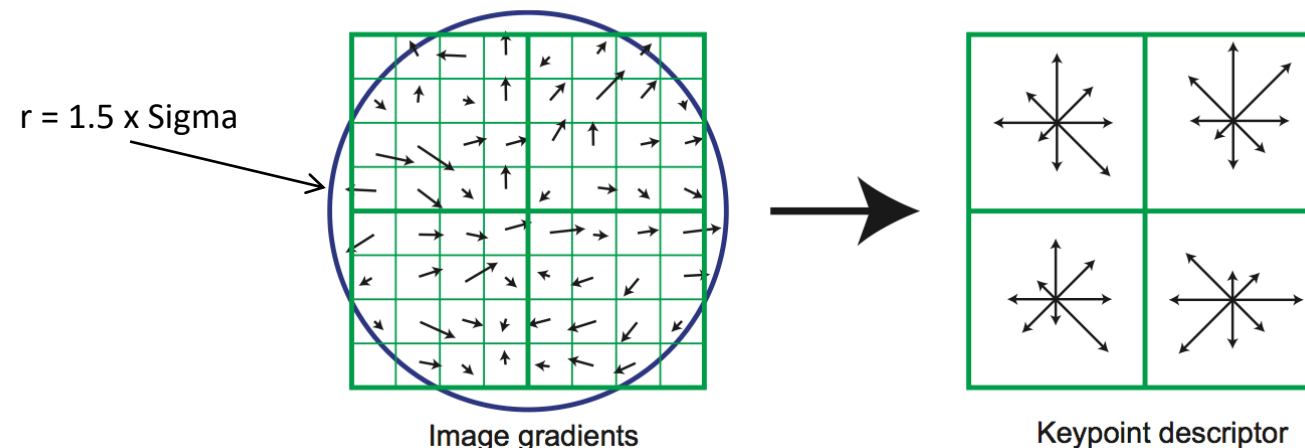
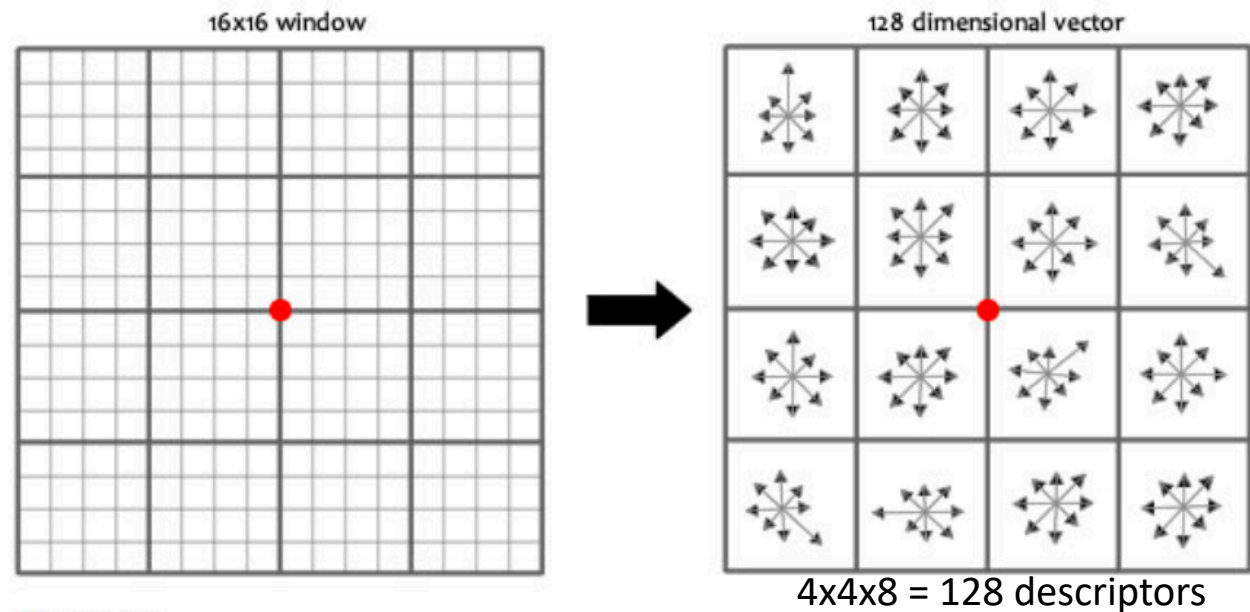


Image gradients

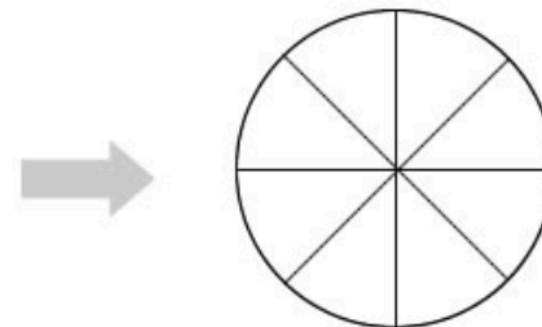
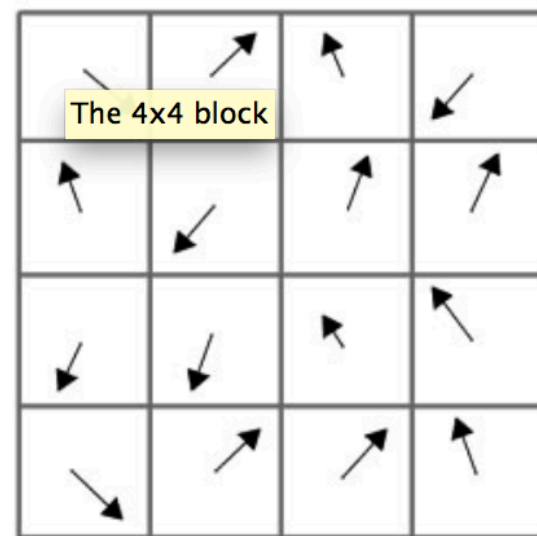
Keypoint descriptor

Image source: Lowe (2004)

SIFT (4): Orientation Assignment



● Keypoint



Common SIFT applications

- Panorama stitching: (making a continuous one giant picture from parts),
- Human action recognition (e.g., detection of the movement of a human arm),
- Object recognition and retrieval (e.g., finding only the pictures including Sedat in a generic image database),
- Object tracking (the process of finding which object in the current time step is which one in the next time step).

Matching- recognition

- Do a similarity search,
 - Compute the ratio of the distances between the closest point and the next closest points.
- Cluster with Hough transform
 - Use x,y,magnitude and orientation (4 attributes) for clustering.

Sift – Results:



Sift – Results:



Sift Results: Image Stitching (2)

Image source: M. Brown, and D. G. Lowe.
"Automatic panoramic image stitching using
invariant features." *International Journal of
Computer Vision* 74, no. 1 (2007): 59-73.



Feature matching

RANSAC is one of the common techniques!



Feature matching with SDM (this is not an easy task for SVM).
SIFT features are computed for both images and then used as input to the SDM.
SDM: Similarity Domains Machine (S. Ozer, 2018)

Examples of SIFT-like algorithms:

- 1) PCA-SIFT,
- 2) Color-SIFT,
- 3) Affine-SIFT,
- 4) SURF,

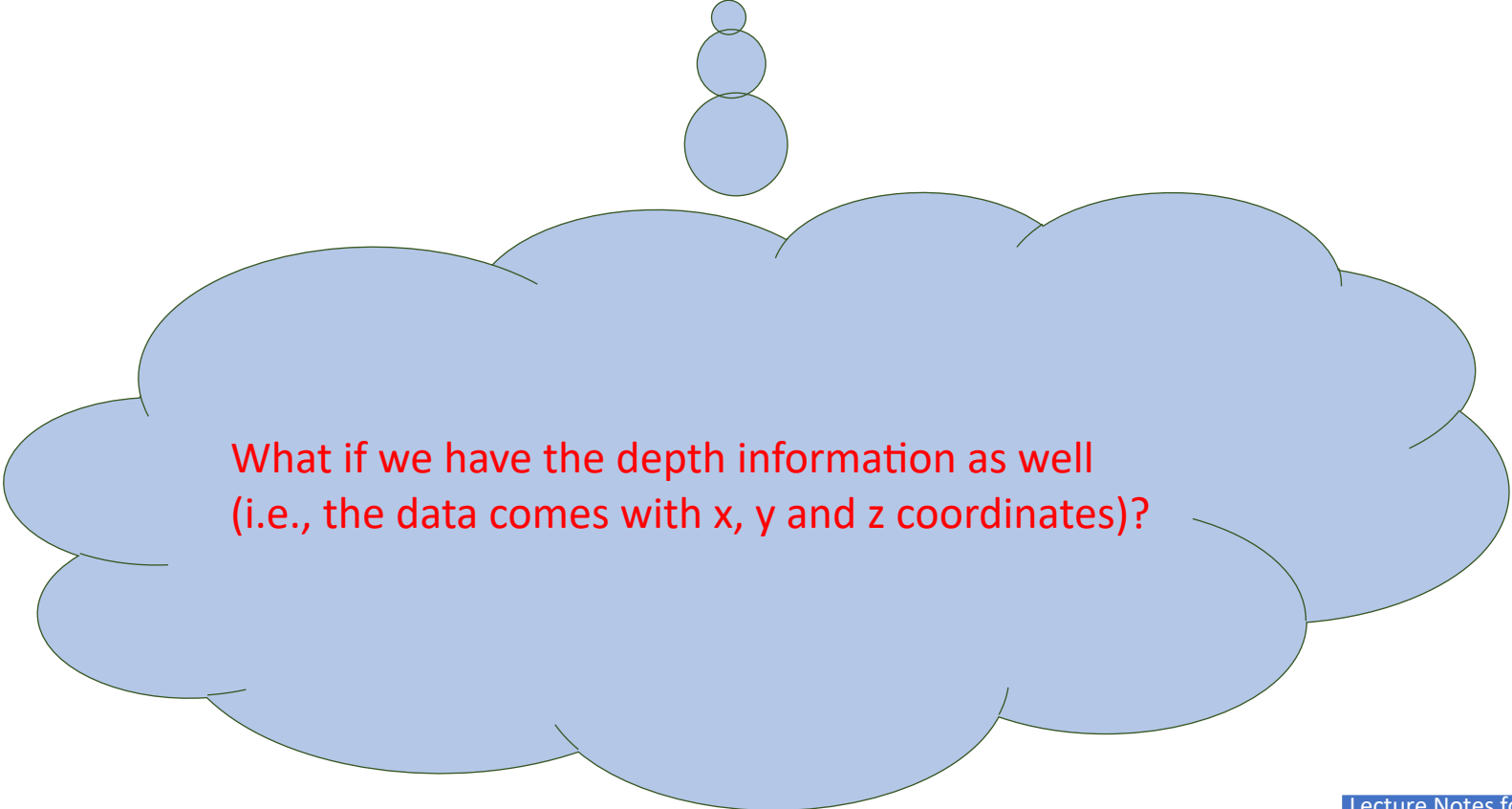
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3D Sift

- SIFT is designed for 2D images. (data with only the x and y coordinates).
- What if we have 3D data (data with x,y,z coordinates) ?

3D Sift

- SIFT is designed for 2D images. (data with only the x and y coordinates).



What if we have the depth information as well
(i.e., the data comes with x, y and z coordinates)?

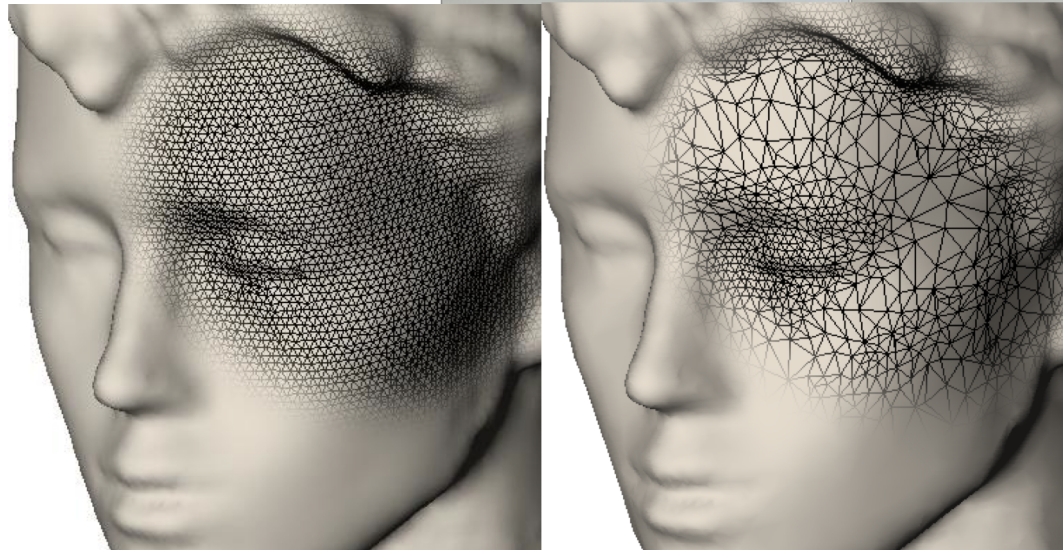
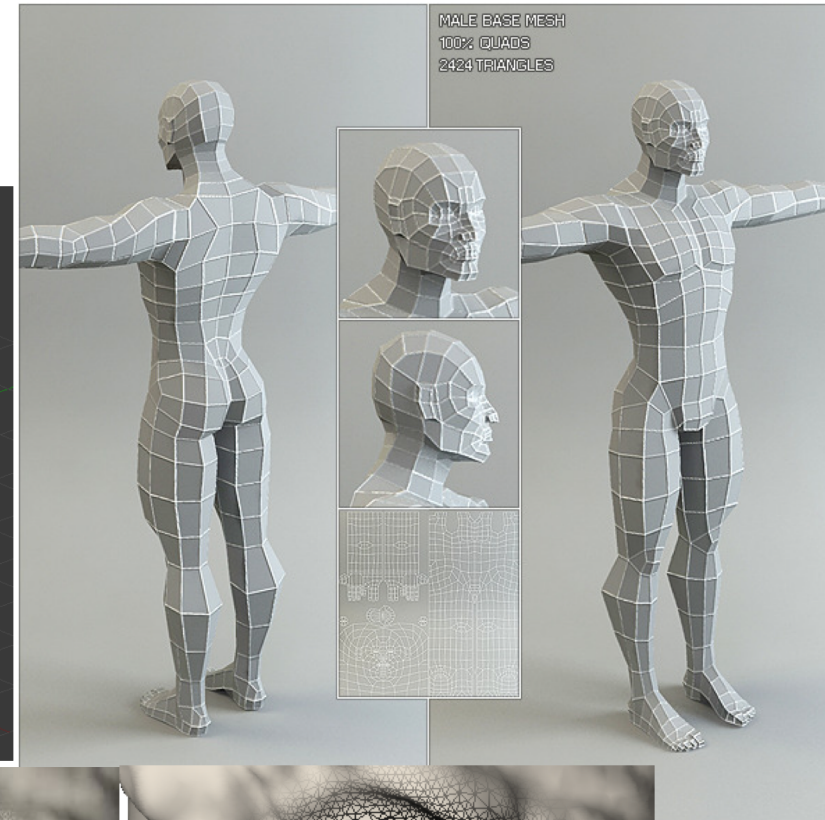
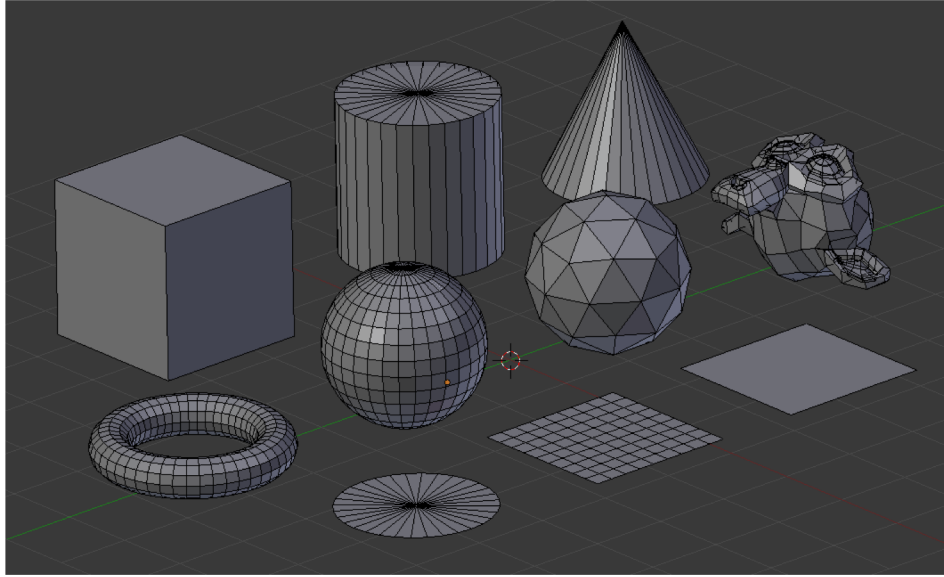
3D Sift

- A generalization of 2D sift onto 3D datasets.

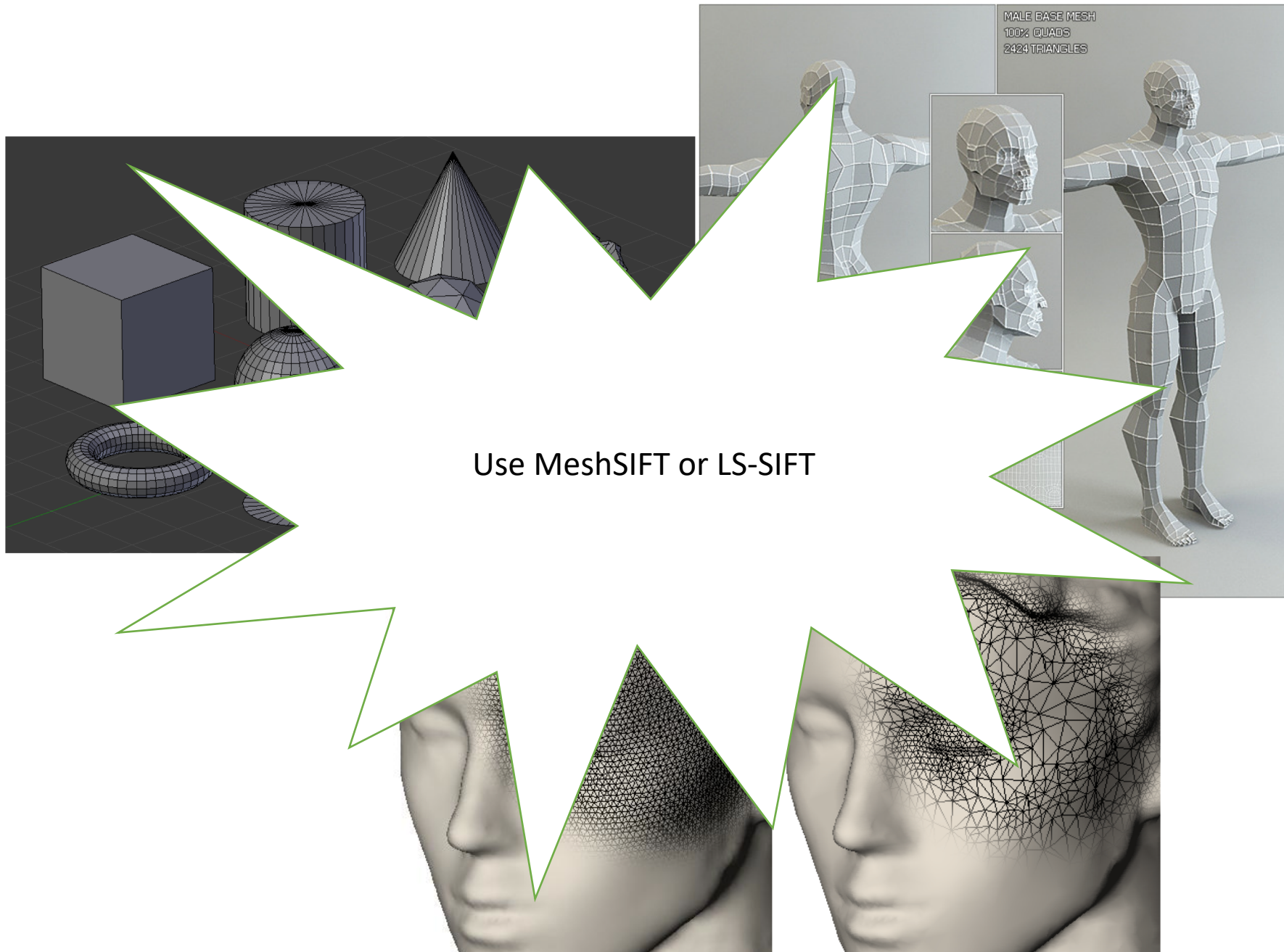
Scovanner, Ali & Shah, 2007 (from **UCF**)

- Use **3D Sift** in:
 - activity detection and activity recognition
 - medical imaging applications
 - ...
- If saving data as 3D is too complicated and almost impossible:
 - use an abstraction for 3D data: use mesh
 - Mesh-Sift

Mesh:



Mesh:



Summary

- SIFT is patented! Legally, be careful to use it in industrial applications,
- Many SIFT-like algorithms have been derived following the original SIFT algorithm's steps,
- SIFT-like algorithms have been used in many image-based applications.
- Many similarities between the common feature types: HOG, SIFT and SURF algorithms!

Questions?

Note: Most of these slides were prepared by Sedat Ozer during his Ph.D studies at Rutgers.
Also included some content from Ali Farhadi (from Univ. of Washington)

Additional Resource about RANSAC

- https://people.cs.umass.edu/~elm/Teaching/ppt/370/370_10_RANSAC.pptx.pdf