

Solutions to HW#1

$$1. \text{ end-to-end delay} = \left(\frac{L}{P} - 1\right) \frac{P+H}{B} + N \left[D + \frac{P+H}{B}\right]$$

$$= ND + \left(\frac{L}{P} - 1 + N\right) \frac{P+H}{B}$$

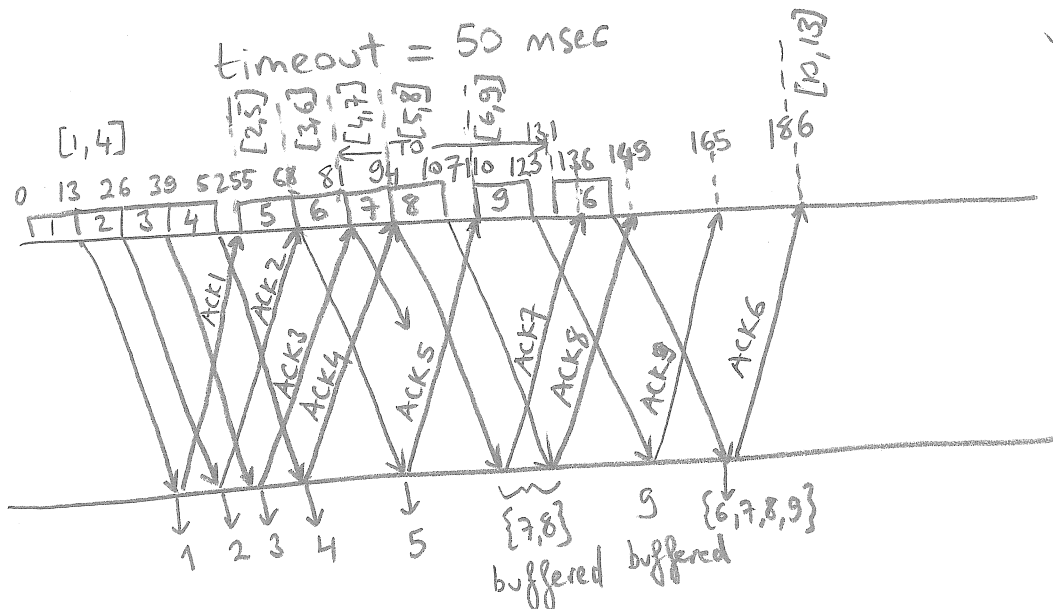
where $\frac{L}{P} = \# \text{ of packets}$ and $\frac{P+H}{B} = \text{transmission delay/pack.}$

$$2. U_{\text{sender}} = \frac{\frac{1000 \times 8 \text{ bits}}{100 \times 10^6 \text{ bps}}}{\frac{1000 \times 8 \text{ bits}}{100 \times 10^6 \text{ bps}} + \frac{2 \times 6000 \text{ km}}{3 \times 10^5 \text{ km/s}}} = \frac{80 \mu\text{s}}{40,080 \mu\text{s}} = 0.2\%$$

$$3. \# \text{ of segments} = \left\lceil \frac{13,500}{1,500} \right\rceil = 9$$

$$\text{packet transmission time} = \frac{(1500 + 125) \times 8 \text{ bits}}{1 \times 10^6 \text{ bps}} = 13 \text{ msec}$$

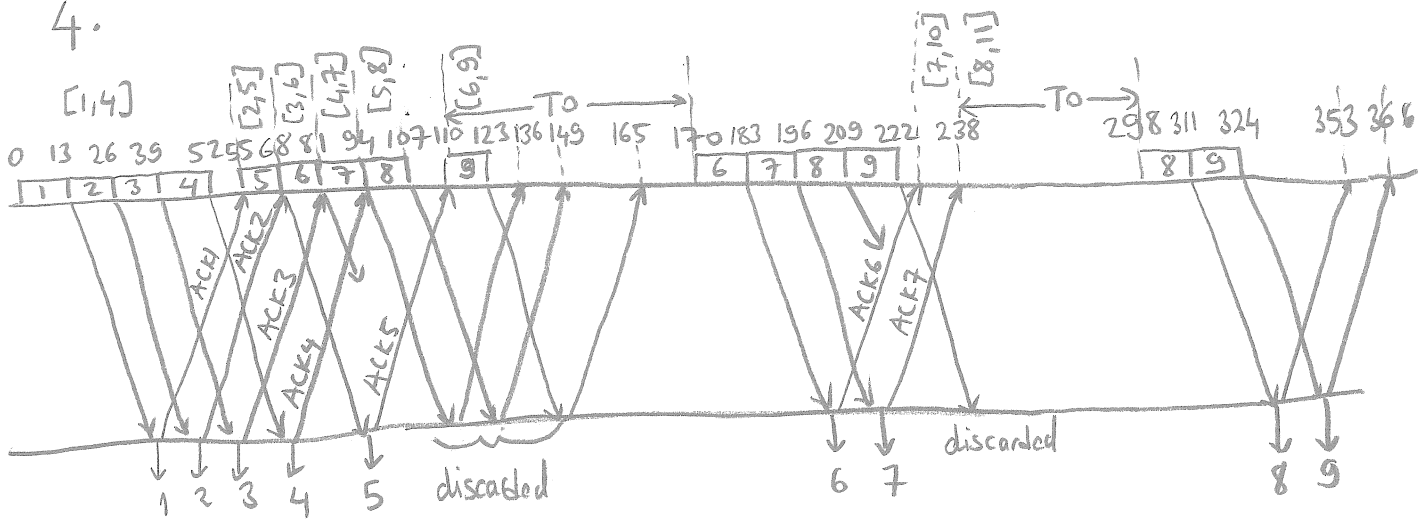
$$\text{ACK transmission time} = \frac{125 \times 8 \text{ bits}}{1 \times 10^6 \text{ bps}} = 1 \text{ msec}$$



Transfer is completed in 186 msec.

$$\text{average data transfer rate} = \frac{13,500 \times 8 \text{ bits}}{186 \text{ msec}} = 580.6 \text{ Kbps}$$

4.



Transfer is completed in 366 msec.

$$\text{average data transfer rate} = \frac{13,500 \times 8 \text{ bits}}{366 \text{ msec}} = 295.1 \text{ Kbps}$$

5. Estimated RTT = $E[\text{RTT}] = 20 \times 0.6 + 40 \times 0.3 + 100 \times 0.1 = 34 \text{ msec}$

a) Timeout = $2 \times 34 = 68 \text{ msec} \Rightarrow 10\%$ of segments will be assumed lost (incorrectly!)

b) Dev RTT = $E[|\text{Estimated RTT} - \text{Sample RTT}|]$

$$= 0.6 \times |20 - 34| + 0.3 \times |40 - 34| + 0.1 \times |100 - 34|$$

$$= 16.8 \text{ msec}$$

Timeout = $34 + 4 \times 16.8 = 101.2 \text{ msec} \Rightarrow$ no segments will be assumed lost (correctly)

6. We would like to avoid a scenario where we measure a large SampleRTT and the Timeout computed after this measurement turns out to be less than the last SampleRTT! Since this situation can only arise when SampleRTT is large, assume that $\text{SampleRTT} > \text{EstimatedRTT}_0$

$$\text{Timeout} = \text{Estimated RTT}_{\text{new}} + \gamma \text{DevRTT}_{\text{new}}$$

$$= (1-\alpha) \text{Estimated RTT}_{\text{old}} + \alpha \text{Sample RTT}$$

$$+ \gamma \left[(1-\beta) \text{DevRTT}_{\text{old}} + \beta (\text{Sample RTT} - \text{Estimated RTT}_{\text{old}}) \right]$$

$$= (\alpha + \gamma\beta) \text{Sample RTT} + (1-\alpha-\gamma\beta) \text{Estimated RTT}_{\text{old}}$$

$$+ \gamma(1-\beta) \text{DevRTT}_{\text{old}}$$

Since $\text{DevRTT} \geq 0 \rightarrow \geq (\alpha + \gamma\beta) \text{Sample RTT} + (1-\alpha-\gamma\beta) \text{Estimated RTT}_{\text{old}}$

$$= (\alpha + \gamma\beta - 1) \underbrace{(\text{Sample RTT} - \text{Estimated RTT}_{\text{old}})}_{\substack{\geq 0 \\ \text{by hypothesis}}}$$

$$+ \text{Sample RTT}$$

$\therefore \text{Timeout} \geq \text{Sample RTT}$ if $\alpha + \gamma\beta - 1 \geq 0$

Note that in TCP $\alpha = \frac{1}{8}$, $\beta = \frac{1}{4}$, $\gamma = 4$ and

$$\alpha + \gamma\beta - 1 = \frac{1}{8} \geq 0 \checkmark$$

7. Buffer at 1 sec = $(1 \times 10^6 - 1 \times 10^6)^+ = 0$

Buffer at 2 sec = $(2 \times 10^6 - 1 \times 10^6)^+ = 1 \times 10^6 \text{ bits} = 125,000 \text{ Bytes}$

Rcv Win = $150,000 - 125,000 = 25,000 \text{ Bytes}$

8. After 1st ACK : Cong Win = Cong Win + MSS = 8,000 Bytes

" 2nd " : Cong Win = 9,000 Bytes

" 3rd " : Cong Win = 10,000 Bytes

" 4th " : Cong Win = Cong Win + $\text{MSS} \times \frac{\text{MSS}}{\text{Cong Win}} = 10,100 \text{ Bytes}$

" 5th " : Cong Win = 10,199 Bytes

" 6th " : Cong Win = 10,297 Bytes

" 7th " : Cong Win = 10,394 Bytes