

User Defined Primitive

```
primitive UDP1357(Z,W,X,Y);  
output Z;  
input W,X,Y;  
// Truth table for  $Z=f(W,X,Y)=m(1,3,5,7)$   
table  
//  W      X      Y      :      Z  
   0      0      0      :      0;  
   0      0      1      :      1;  
   0      1      0      :      0;  
   0      1      1      :      1;  
   1      0      0      :      0;
```

```
1      0      1 : 1;  
1      1      0 : 0;  
1      1      1 : 1;
```

```
endtable
```

```
endprimitive
```

```
//instantiate primitive
```

```
module UseUDP1357( a,b,c,d,e,f);  
input a,b,c,d;  
output e,f;  
UDP1357(e,a,b,c);  
and(f,e,d);  
endmodule
```

Defining the constants for the seven-segment decoder.

```
// define segment codes
// seven bit code - one bit per segment, segment is
// bit is high. Bits 6543210 correspond to:
//      6666
//      1  5
//      1  5
//      0000
//      2  4
//      2  4
//      3333
```

////-----

'define SS_0 7'b1111110

'define SS_1 7'b0110000

'define SS_2 7'b1101101

'define SS_3 7'b1111001

'define SS_4 7'b0110011

'define SS_5 7'b1011011

'define SS_6 7'b1011111

'define SS_7 7'b1110000

'define SS_8 7'b1111111

'define SS_9 7'b1111011

```
//-----  
// sseg - converts a 4-bit binary number to  
// seven segment code//  
// bin - 4-bit binary input  
// segs - 7-bit output, defined above  
//-----
```

```
module sseg(bin, segs) ;
input [3:0] bin ;
// four-bit binary input
output [6:0] segs ;
// seven segments
reg [6:0] segs ;
always@(bin)
begin case(bin)
0: segs = SS_0 ;
1: segs = SS_1 ;
2: segs = SS_2 ;
3: segs = SS_3 ;
4: segs = SS_4 ;
```

```
5: segs = SS_5 ;
6: segs = SS_6 ;
7: segs = SS_7 ;
8: segs = SS_8 ;
9: segs = SS_9 ;
default: segs = 7b0000000 ;
endcase
end
endmodule
```